

CMP302: Algorithms



Lecture 04: Heapsort

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Agenda

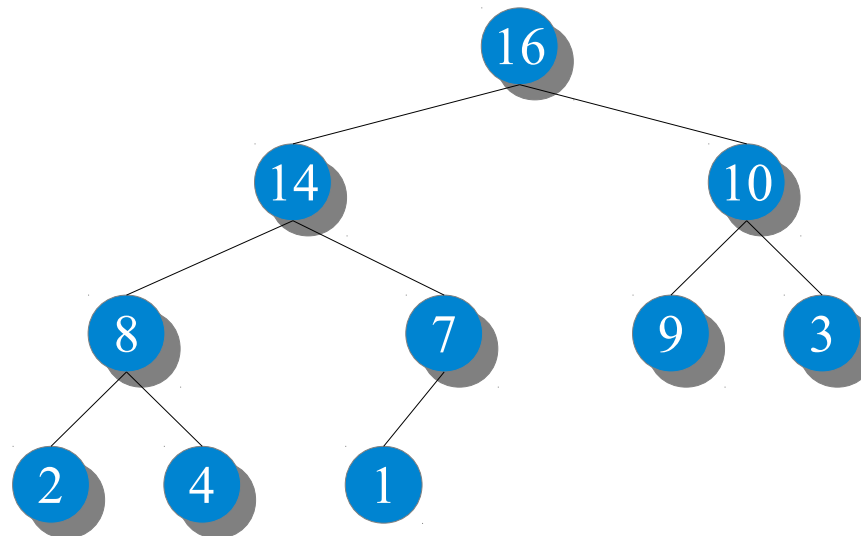
- Heaps
- Heapsort

Acknowledgment

A lot of slides adapted from the slides of Erik Demaine and Charles Leiserson

Heaps

- “**Nearly-complete**” binary trees i.e. filled except possibly at the leaves
- Each node satisfies the “**heap property**”:
 - **Max-Heap**: the value of the node \geq values of the children
 - **Min-Heap**: the value of the node \leq values of the children

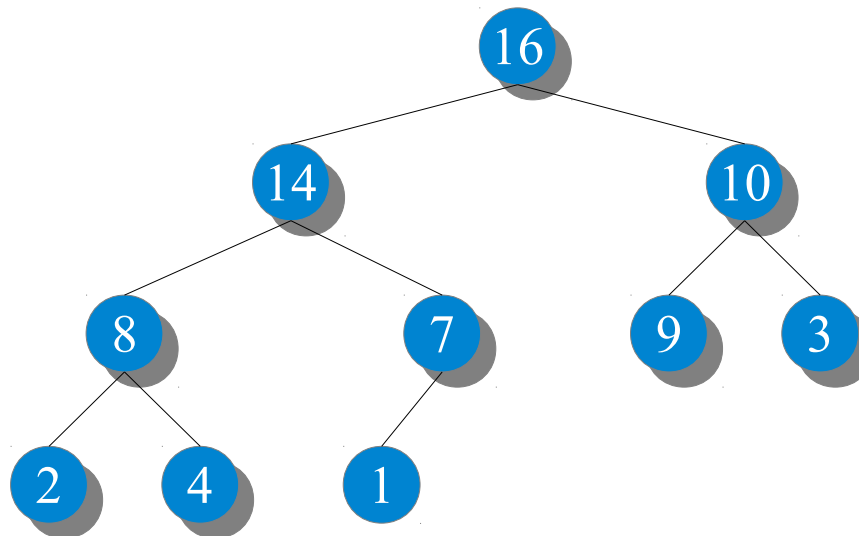


Max-Heap

Heaps

- **Max-Heap**: the value of the node \geq values of the children
- **Fact**: The maximum element is at the **root**.

Max-Heap



Array Representation

- Heaps are better represented as an array filled from root to leaves
- Three functions required:

Parent of a node i

PARENT(i)

1 return $\lfloor i/2 \rfloor$

Left child of a node i

LEFT(i)

1 return $2i$

Right child of a node i

RIGHT(i)

1 return $2i + 1$

Properties of array A

A.length: size of array A

A.heap-size: size of heap inside array $A \leq A.length$

Array Representation

Parent of a node i

$\text{PARENT}(i)$

1 **return** $\lfloor i/2 \rfloor$

Left child of a node i

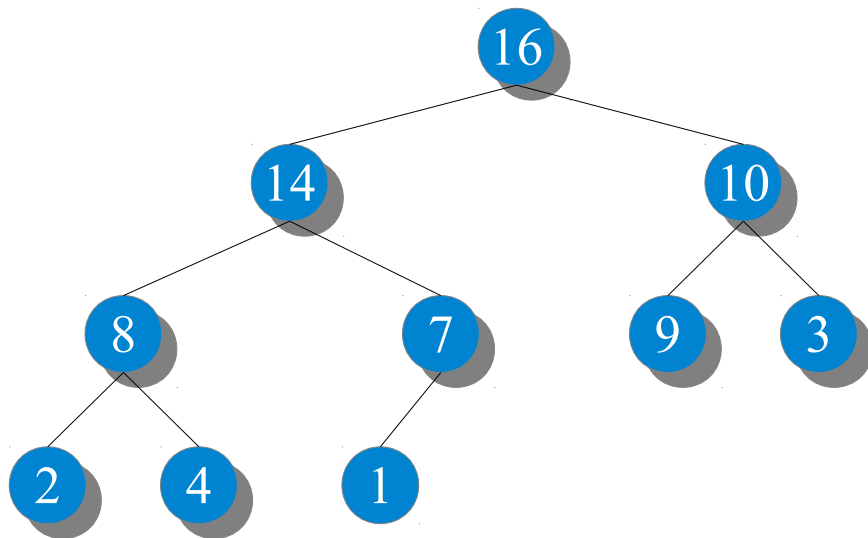
$\text{LEFT}(i)$

1 **return** $2i$

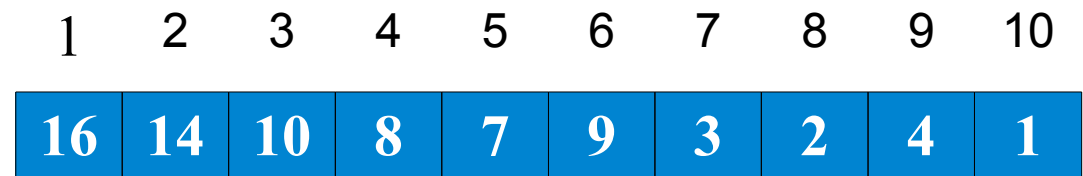
Right child of a node i

$\text{RIGHT}(i)$

1 **return** $2i + 1$



Conceptual Heap Representation



Array Representation

Note that indices start at 1 *not* 0.

Array Representation

Parent of a node i

$\text{PARENT}(i)$

1 return $\lfloor i/2 \rfloor$

Left child of a node i

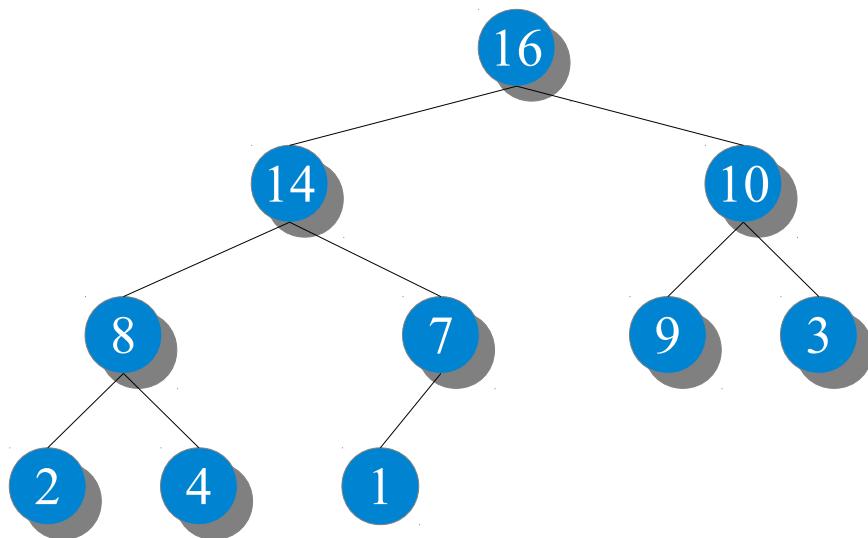
$\text{LEFT}(i)$

1 return $2i$

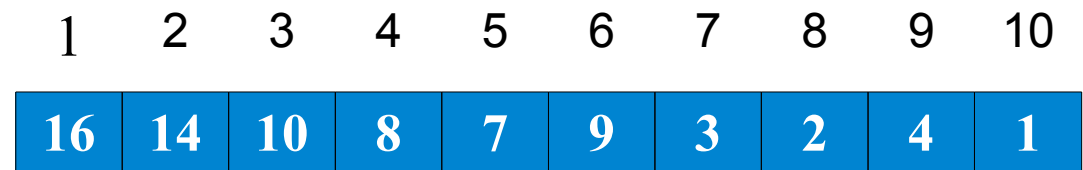
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Conceptual Heap Representation



Array Representation

Note that indices start at 1 *not* 0.

Array Representation

Parent of a node i

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Left child of a node i

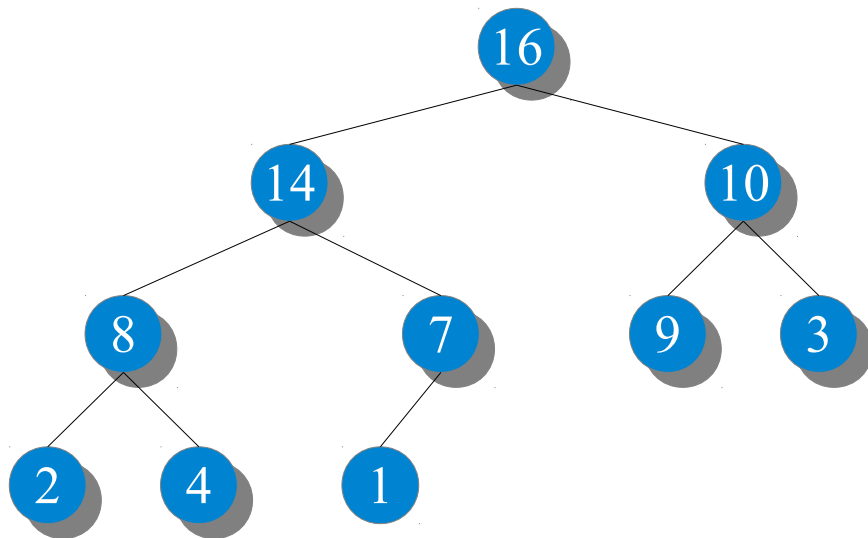
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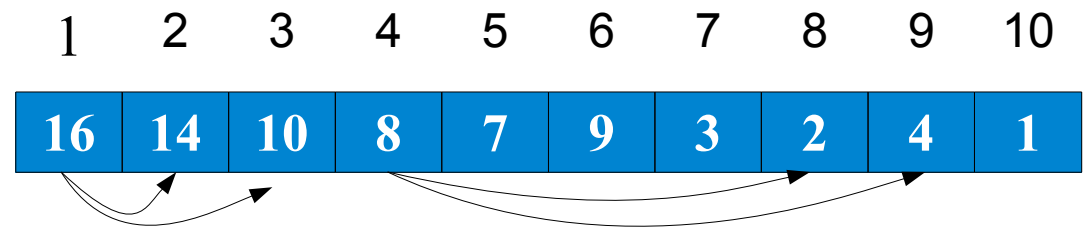
Right child of a node i

$\text{RIGHT}(i)$

1 return $2i + 1$



Conceptual Heap Representation



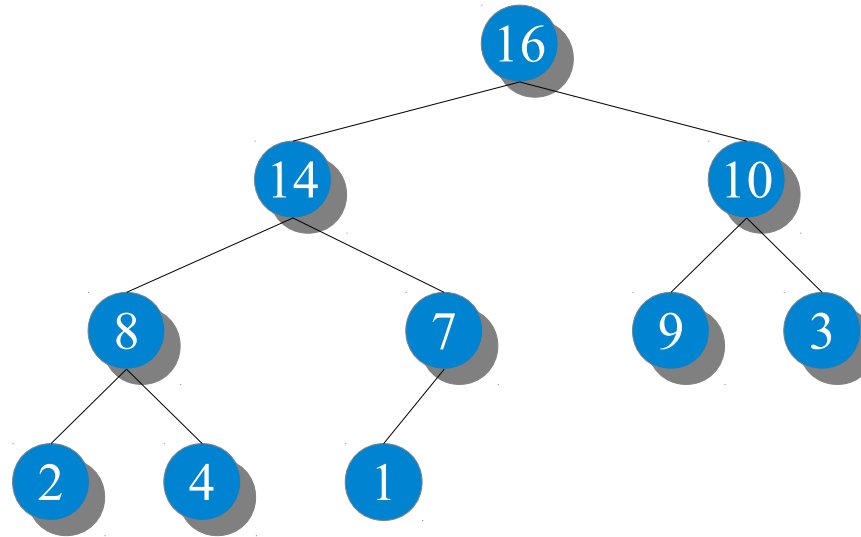
Array Representation

Note that indices start at 1 *not* 0.

Max-Heaps

Max-Heap Property

$$A[\text{Parent}(i)] \geq A[i]$$



Properties of array A

A.length: size of array A

A.heap-size: size of heap inside array $A \leq A.length$

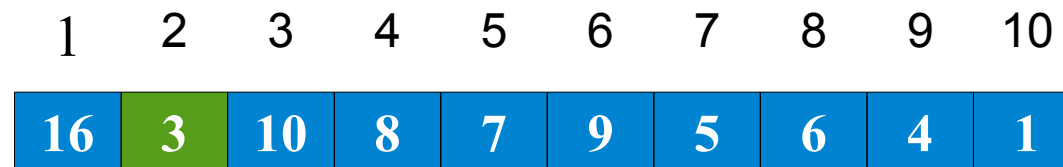
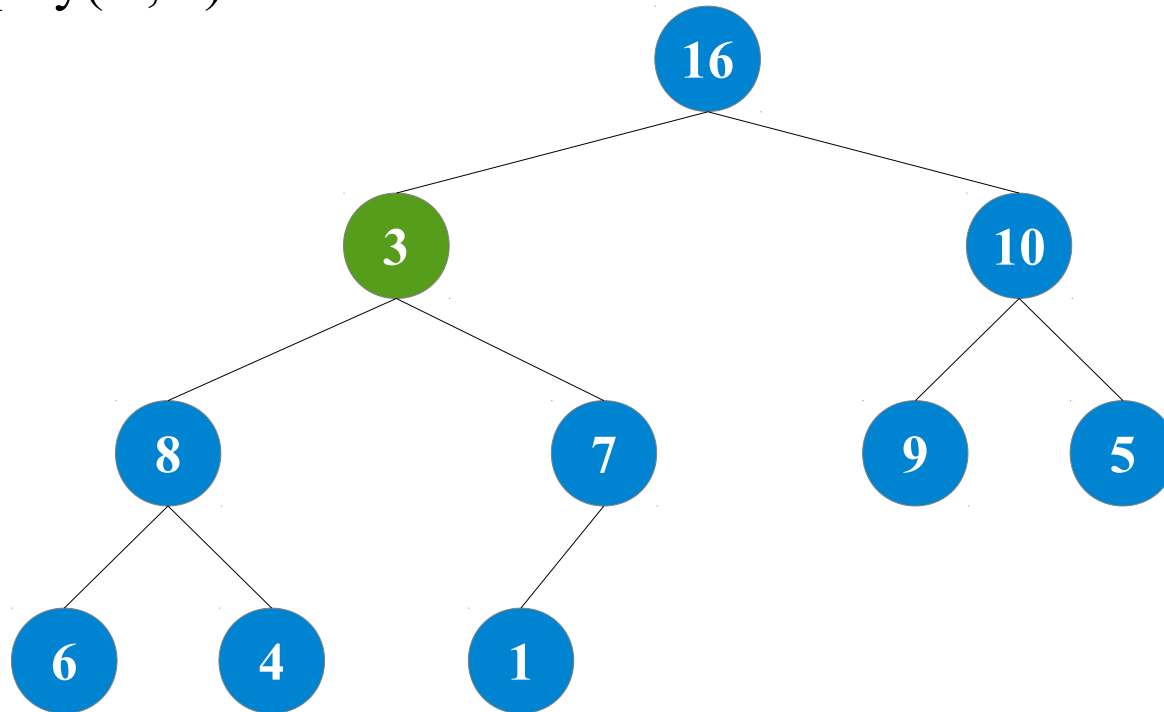
Max-Heapify

- Maintains the Max-Heap property of the heap
- Starting from a node in the heap that might violate the heap property i.e. smaller than its children
- Assumes its children are roots of Max-Heaps

```
MAX-HEAPIFY ( $A, i$ )  
1  $l = \text{LEFT}(i)$   
2  $r = \text{RIGHT}(i)$   
3 if  $l \leq A.\text{heap-size}$  and  $A[l] > A[i]$   
4    $\text{largest} = l$   
5 else  $\text{largest} = i$   
6 if  $r \leq A.\text{heap-size}$  and  $A[r] > A[\text{largest}]$   
7    $\text{largest} = r$   
8 if  $\text{largest} \neq i$   
9   exchange  $A[i]$  with  $A[\text{largest}]$   
10  MAX-HEAPIFY( $A, \text{largest}$ )
```

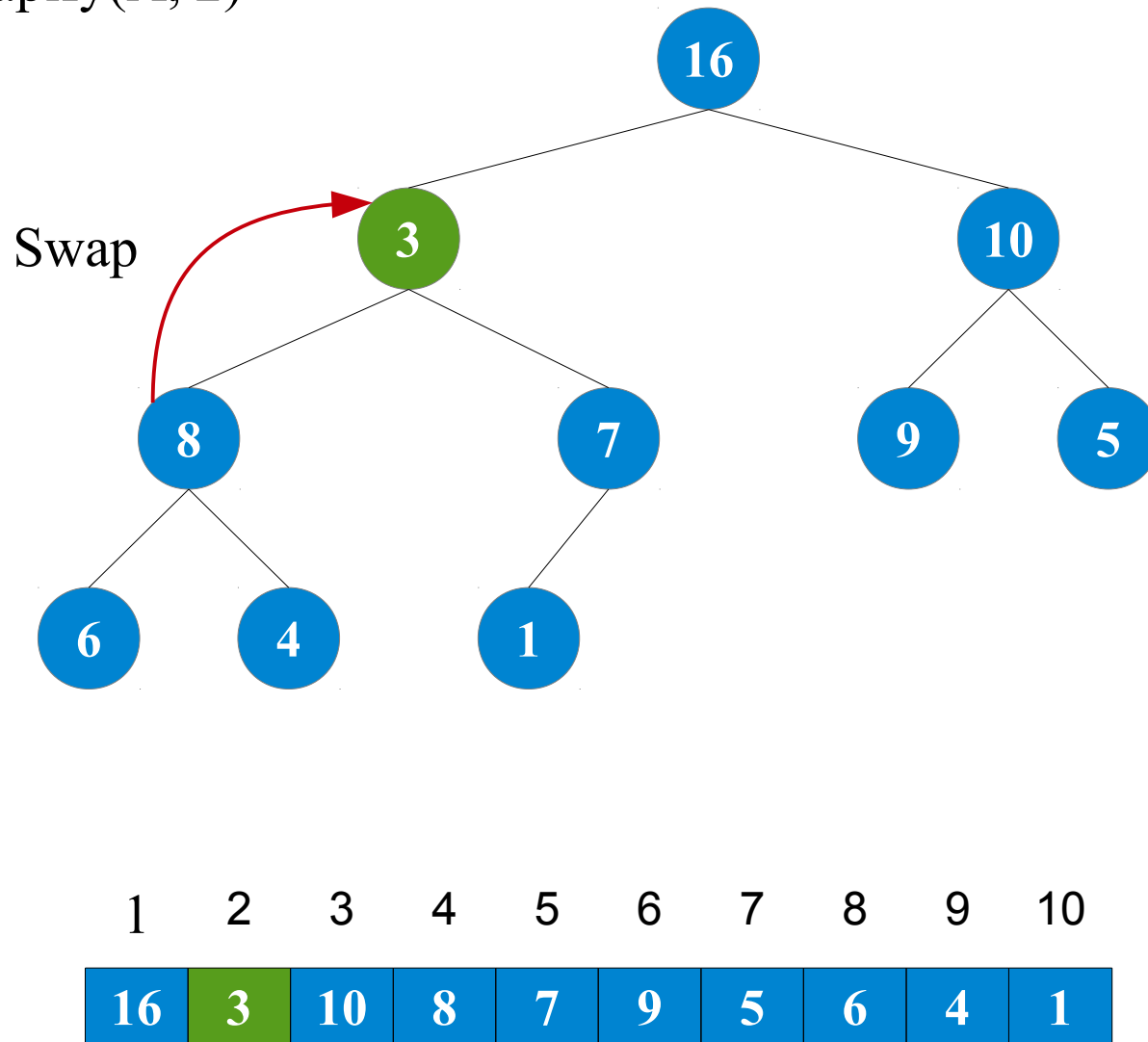
Max-Heapify

Max-Heapify(A, 2)



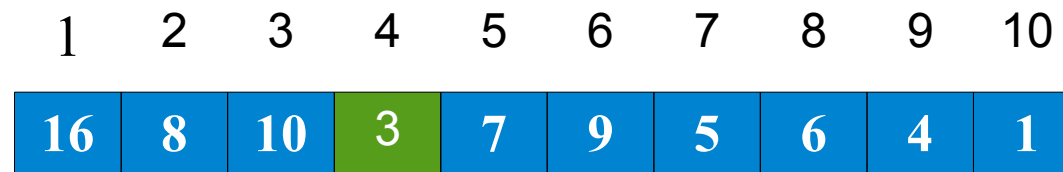
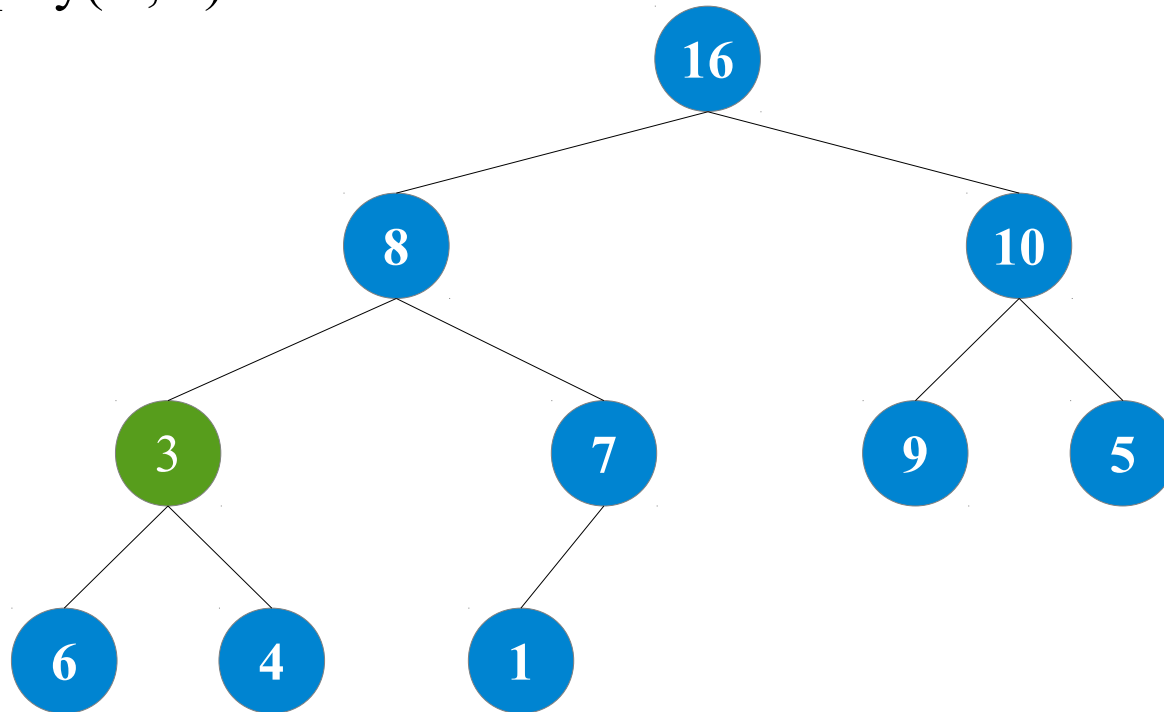
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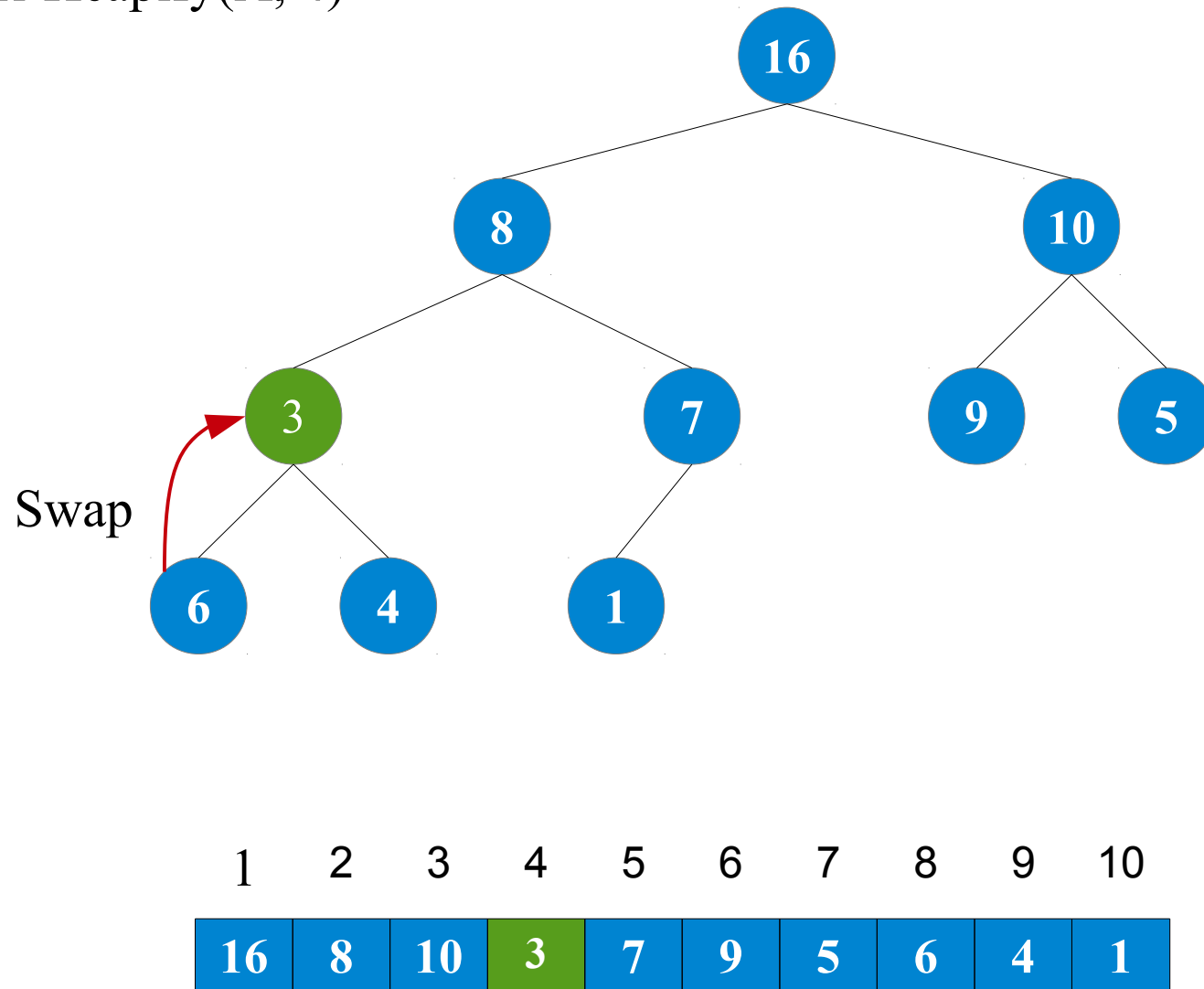
Max-Heapify

Max-Heapify(A, 4)



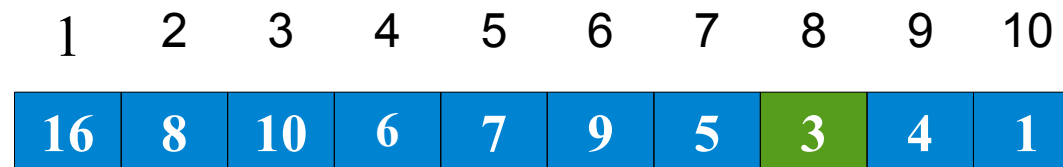
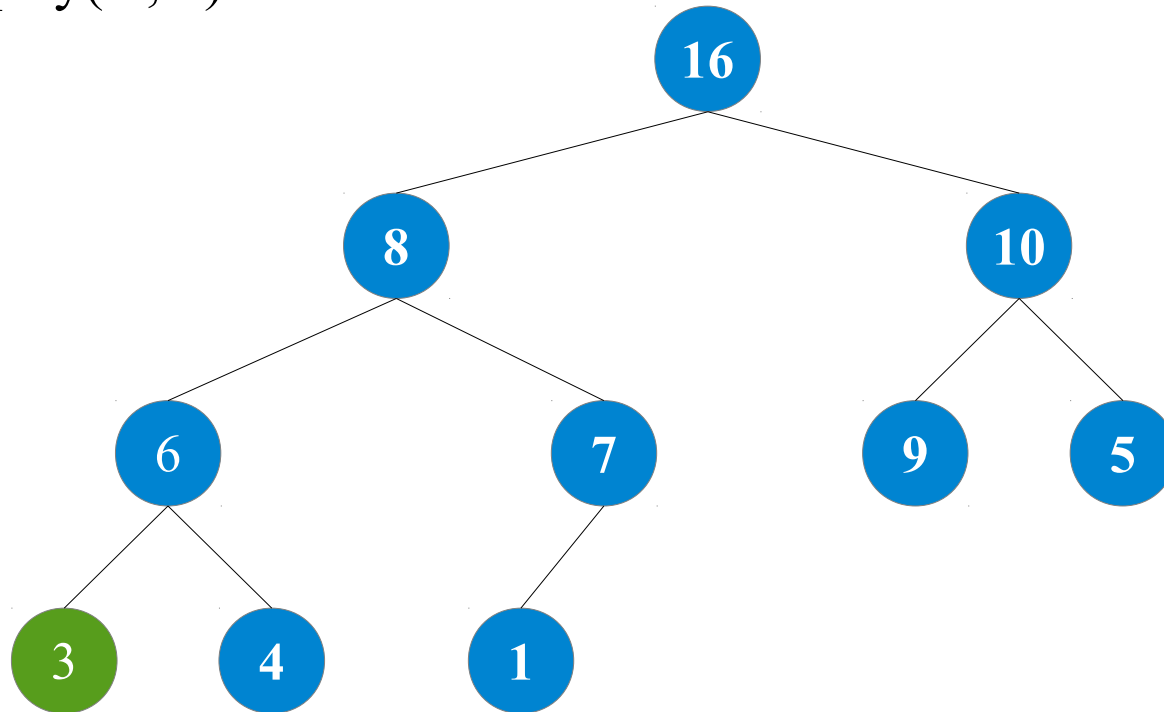
Max-Heapify

Max-Heapify(A, 4)



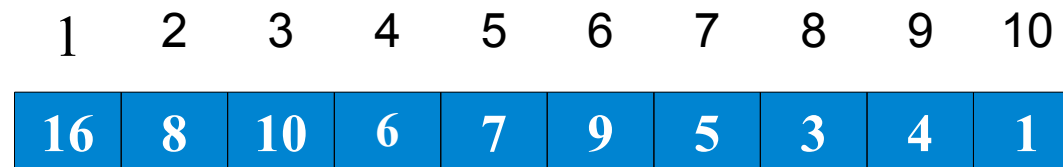
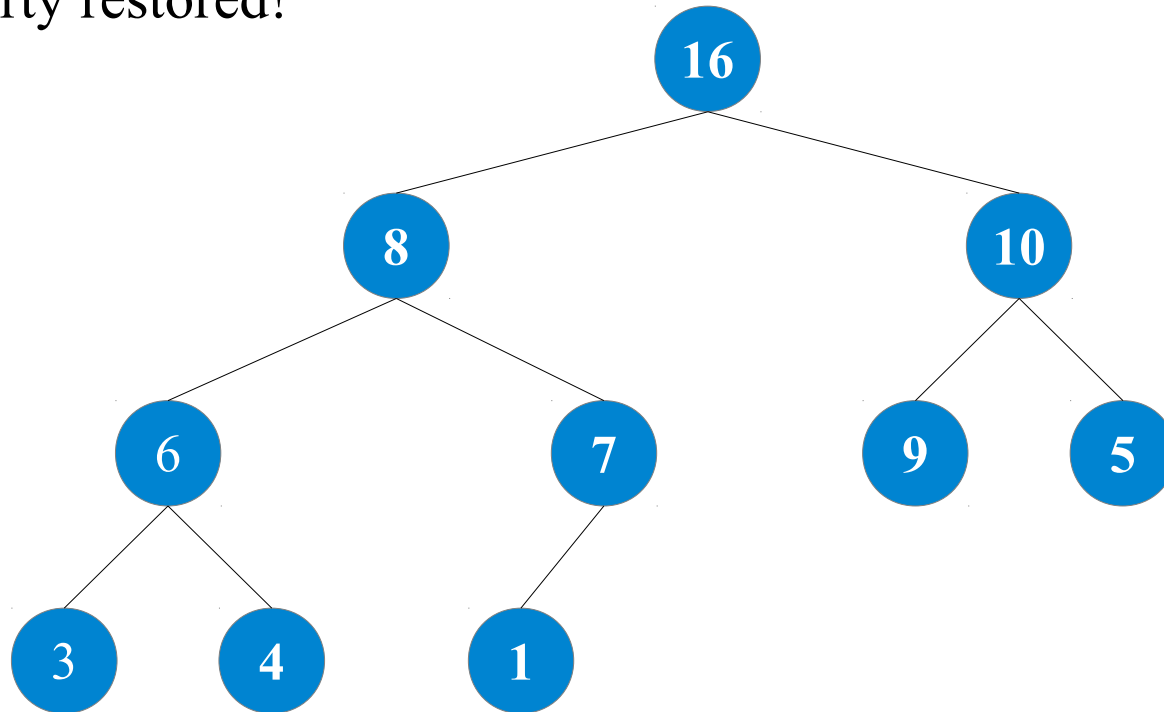
Max-Heapify

Max-Heapify(A, 8)



Max-Heapify

Heap property restored!



Max-Heapify Running Time

- Lines 1-9: $T(n) = \Theta(1)$
- Line 10: call on a subtree of node i . But what's the size of that subtree?

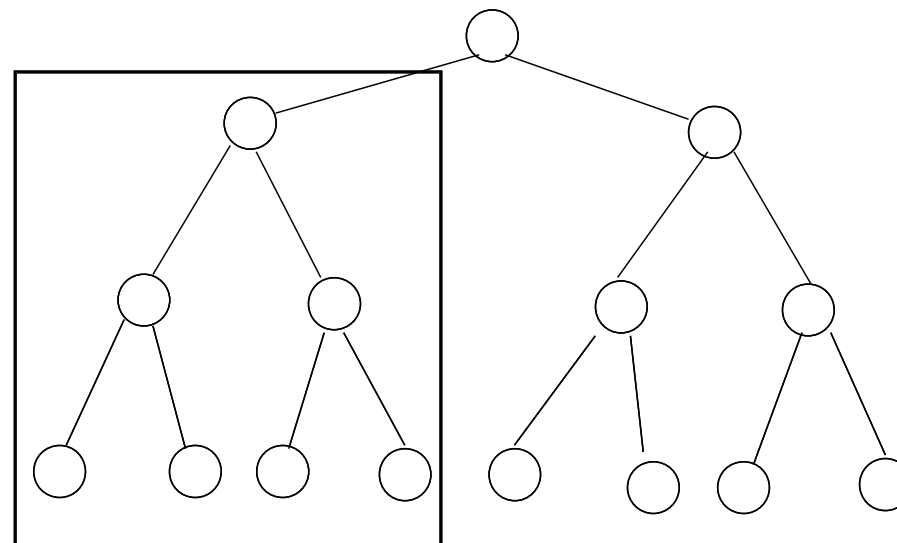
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8 if  $largest \neq i$   
9   exchange  $A[i]$  with  $A[largest]$   
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```

Max-Heapify Running Time

- Lines 1-9: $T(n) = \Theta(1)$
- Line 10: call on a subtree of node i . But what's the size of that subtree?

Best Case

In a complete binary tree, about **half** the nodes are included in the left subtree



15 nodes in tree

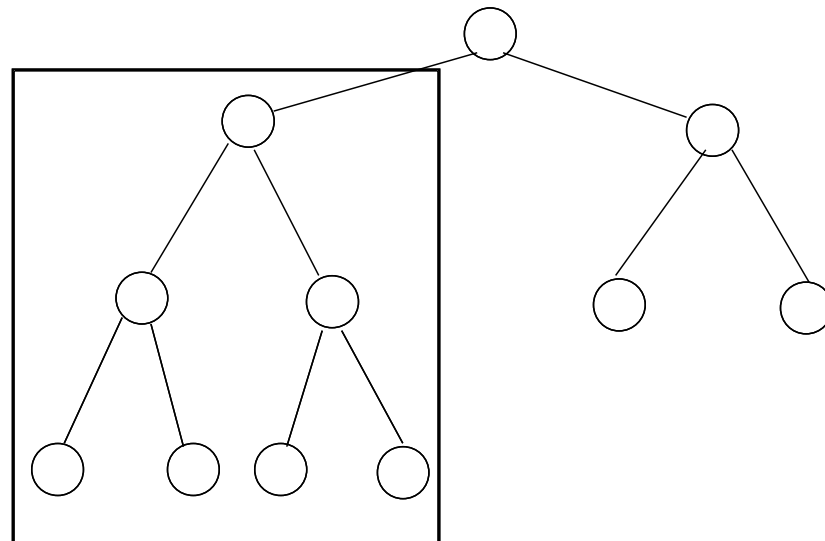
7 nodes in left subtree

Max-Heapify Running Time

- Lines 1-9: $T(n) = \Theta(1)$
- Line 10: call on a subtree of node i . But what's the size of that subtree?

Worst Case

In a binary tree where bottom is half-full, about **two-thirds** of the nodes are included in the left subtree



11 nodes in tree

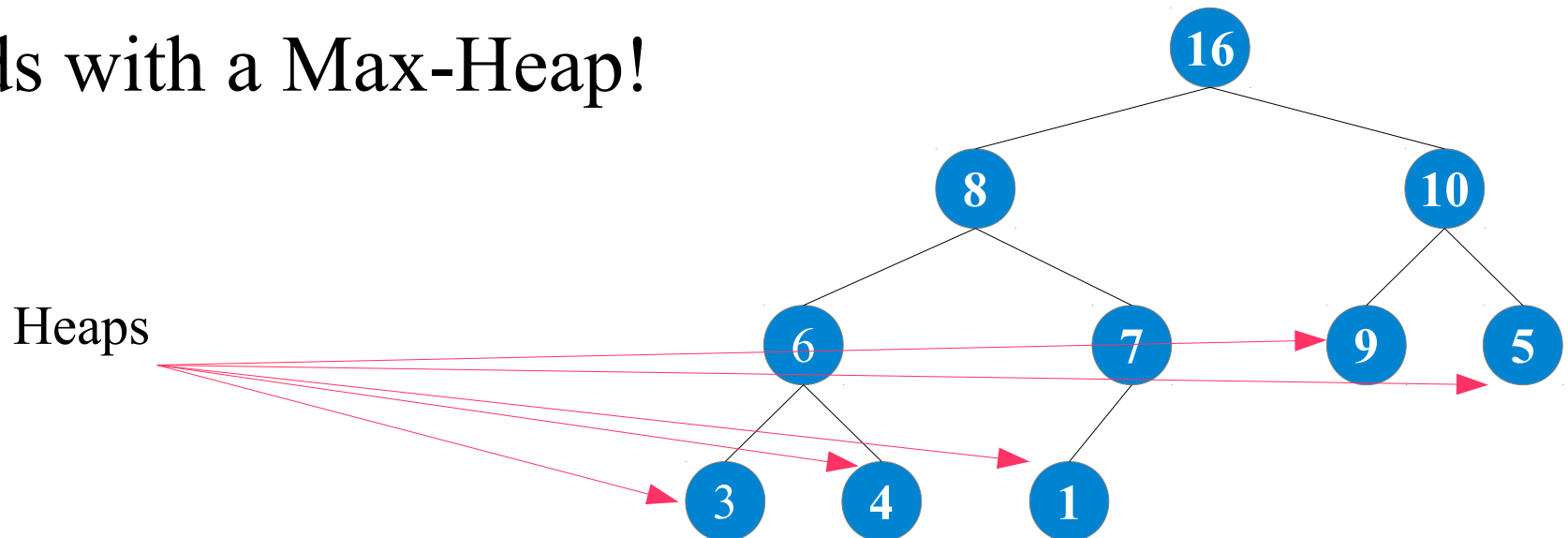
7 nodes in left subtree

Max-Heapify Running Time

- $T(n) \leq T(2n/3) + \Theta(1)$
- **Case 2** of the Master Theorem ($a = 1, b = 3/2$):
 - $T(n) = O(\lg n)$
- Can also represent it as a function of h , the height of the node
 - The height is the number of links from the node to the leaves
 - $T(n) = O(h)$

Heap Building

- Now we can restore the heap property if it's lost.
- But how do we actually build a heap from a bunch of numbers?
- Each leaf is already a heap, albeit a useless one!
- Start from the second to last level, and heapify i.e. move values violating the Heap property downwards
- Ends with a Max-Heap!



Heap Building

```
Build-MAX-HEAP(A)
```

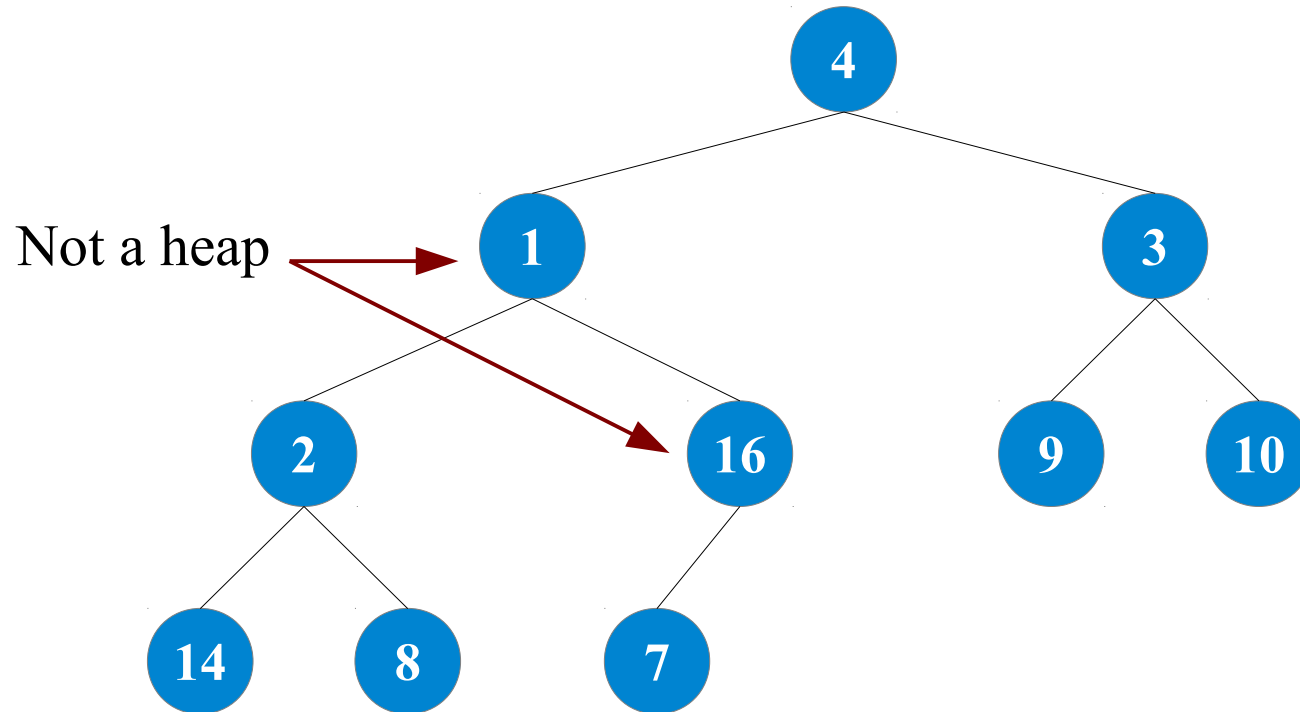
```
1  A.heap-size = A.length
```

```
2  for i =  $\lfloor A.length / 2 \rfloor$  downto 1
```

```
3    MAX-HEAPIFY(A, i)
```

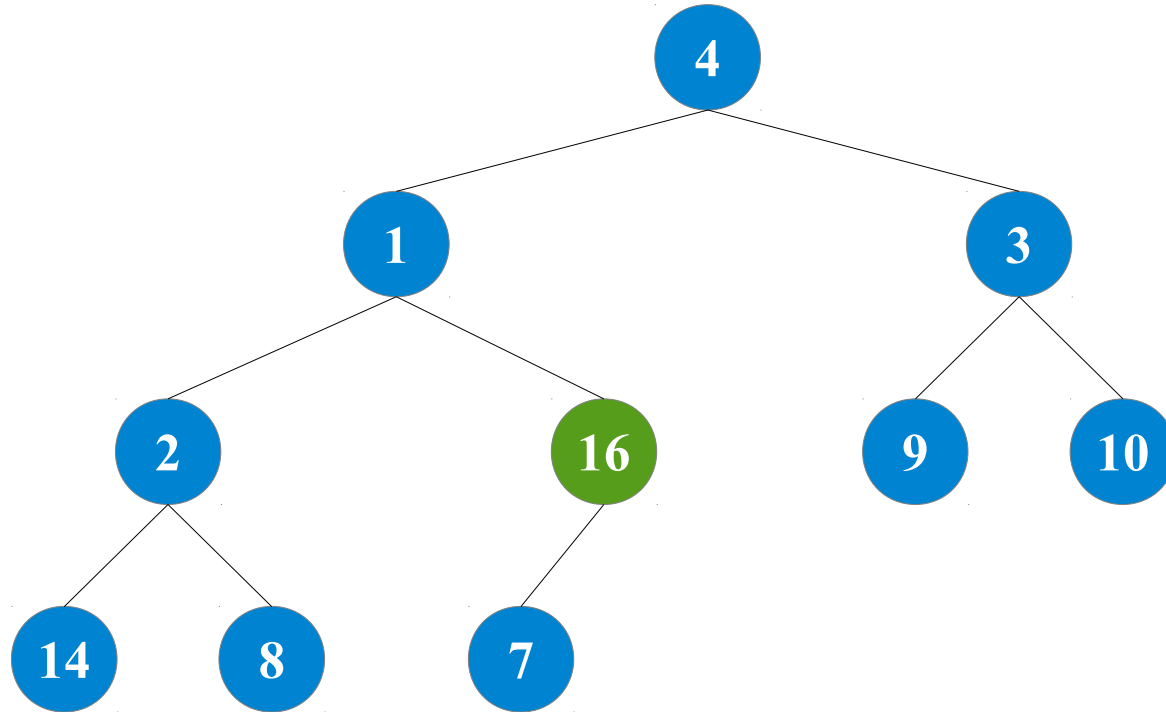
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Heap Building



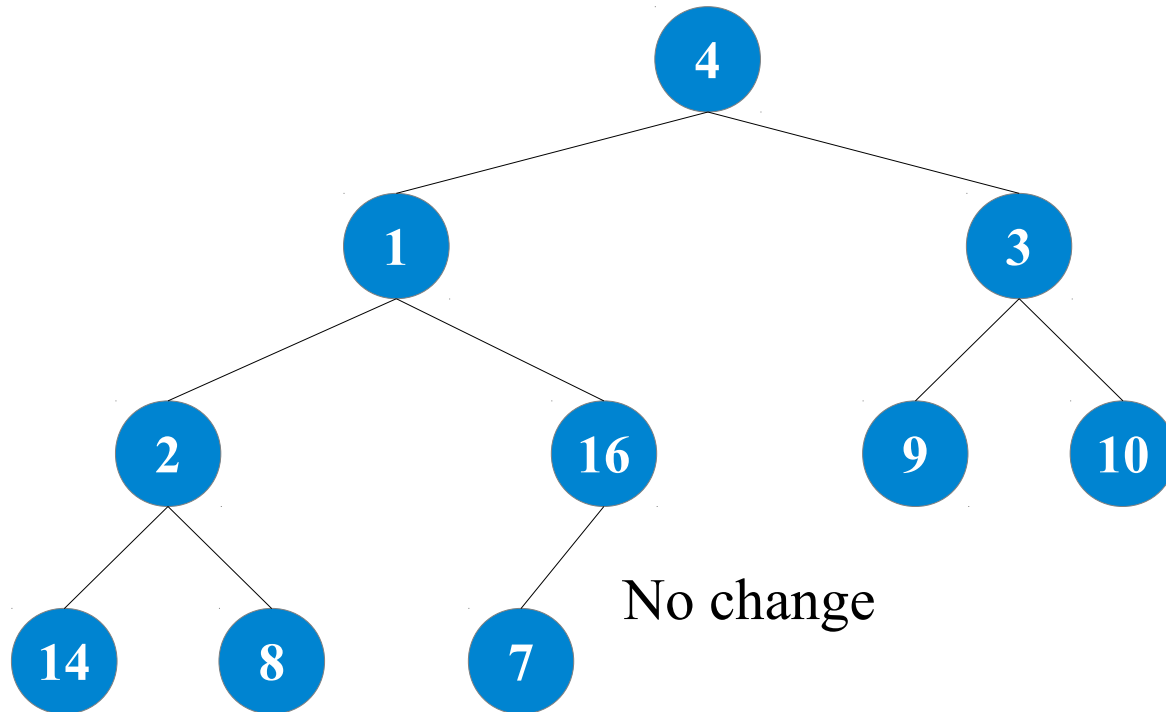
1	2	3	4	5	6	7	8	9	10
4	1	3	2	16	9	10	14	8	7

Heap Building



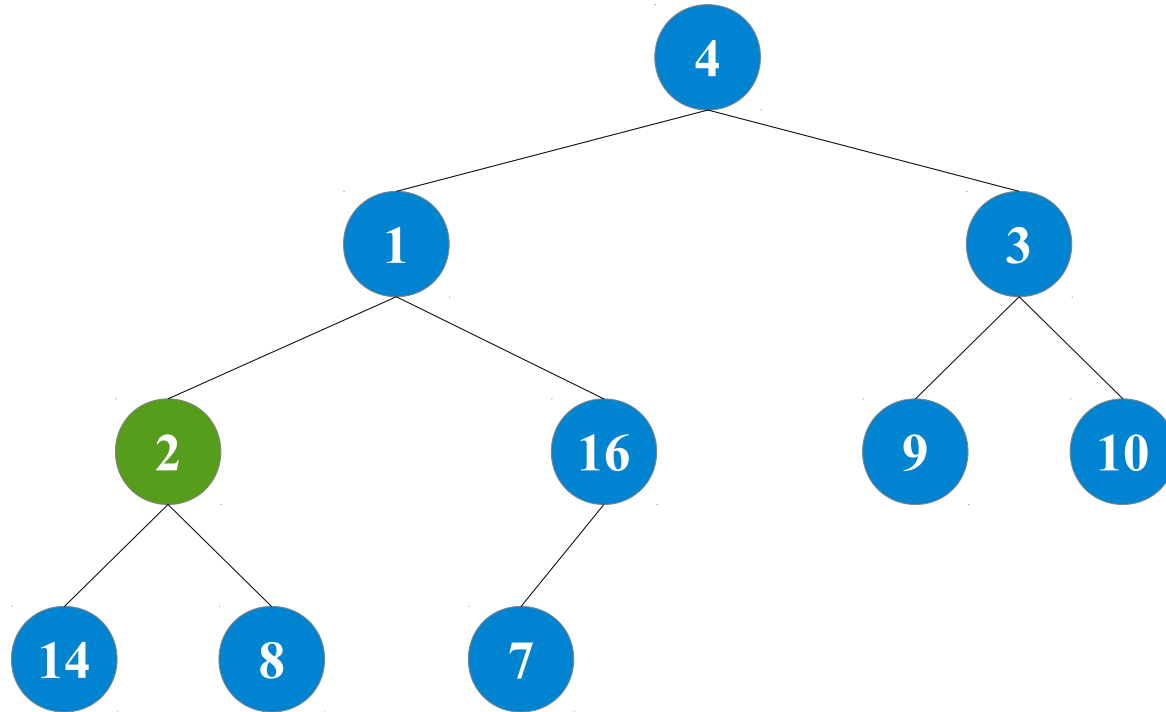
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Heap Building



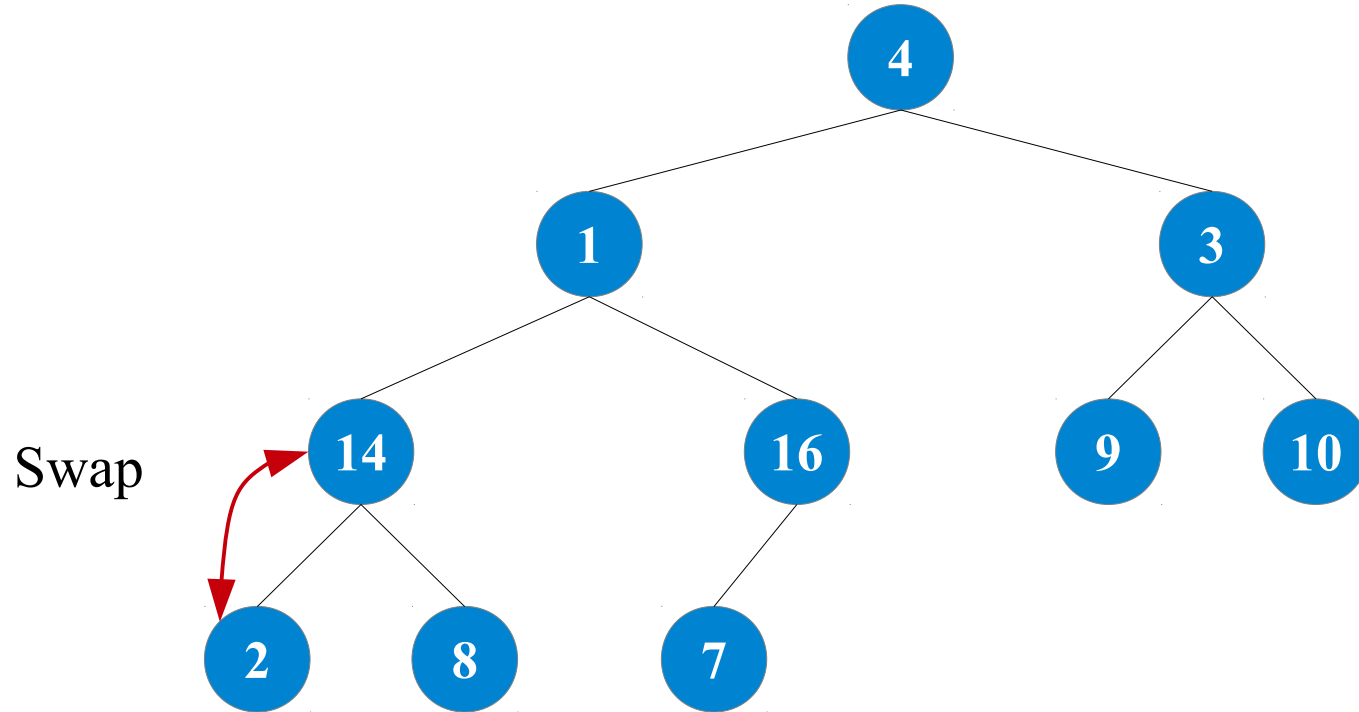
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Heap Building



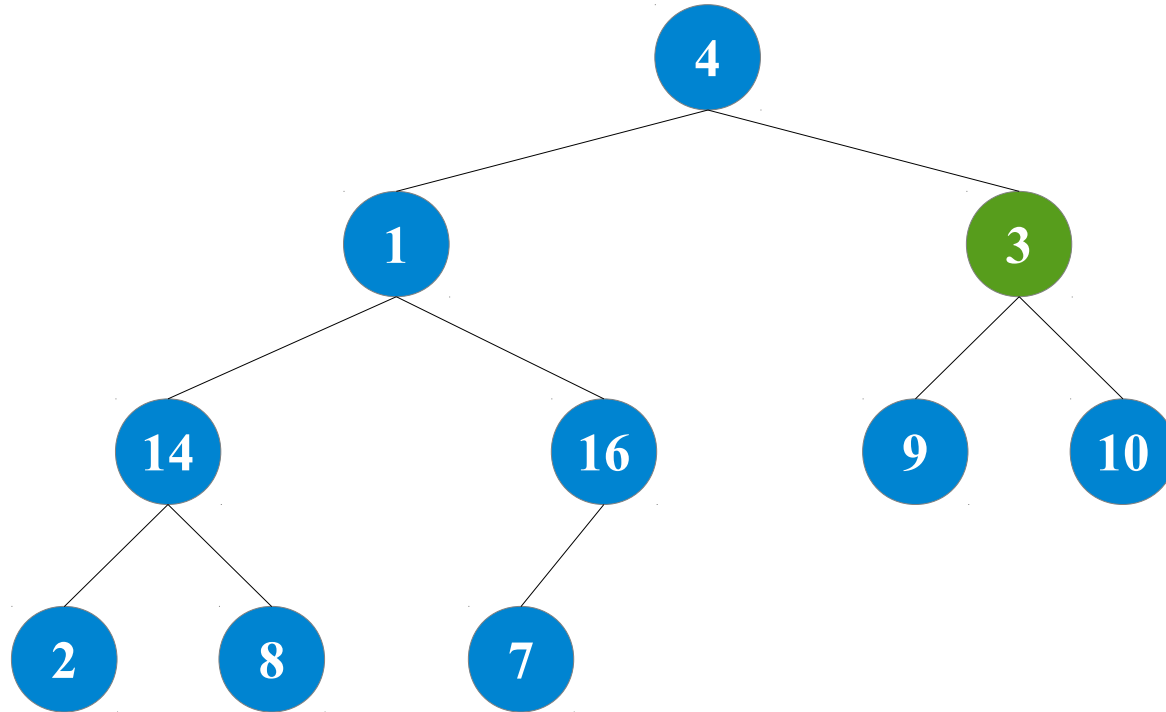
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Heap Building



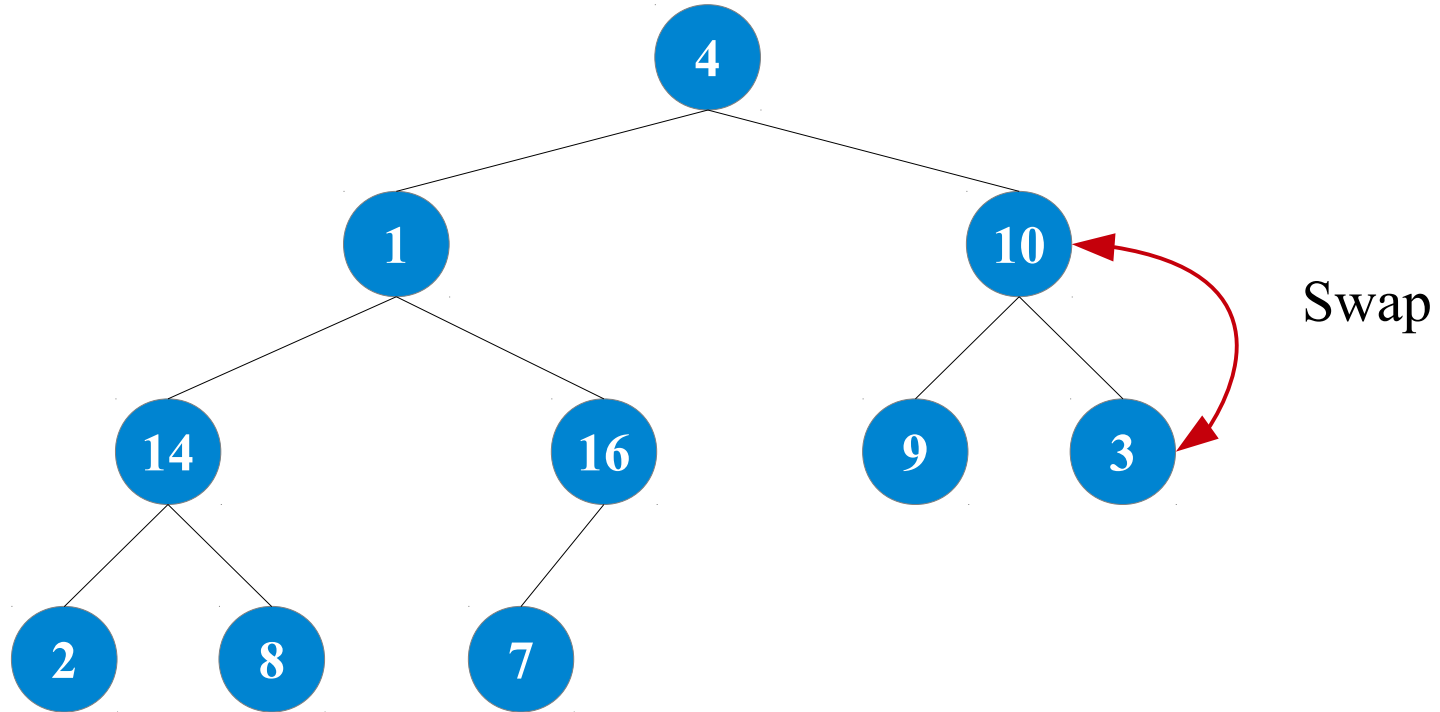
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Heap Building



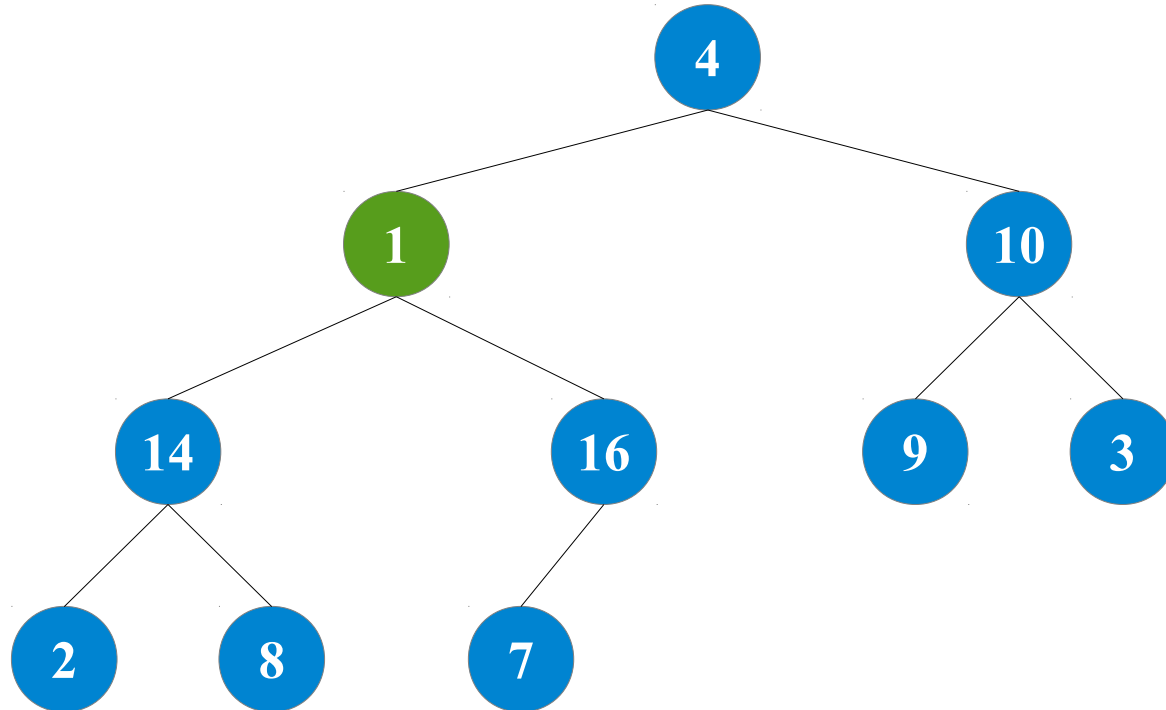
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Heap Building



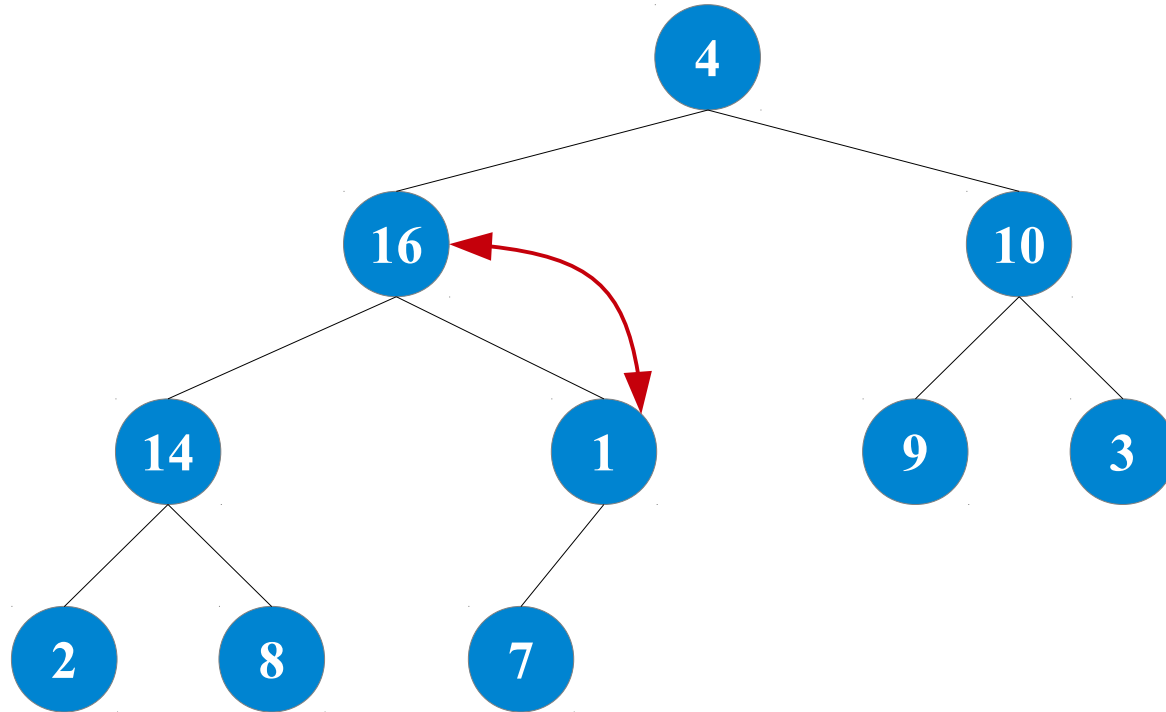
1	2	3	4	5	6	7	8	9	10
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Heap Building



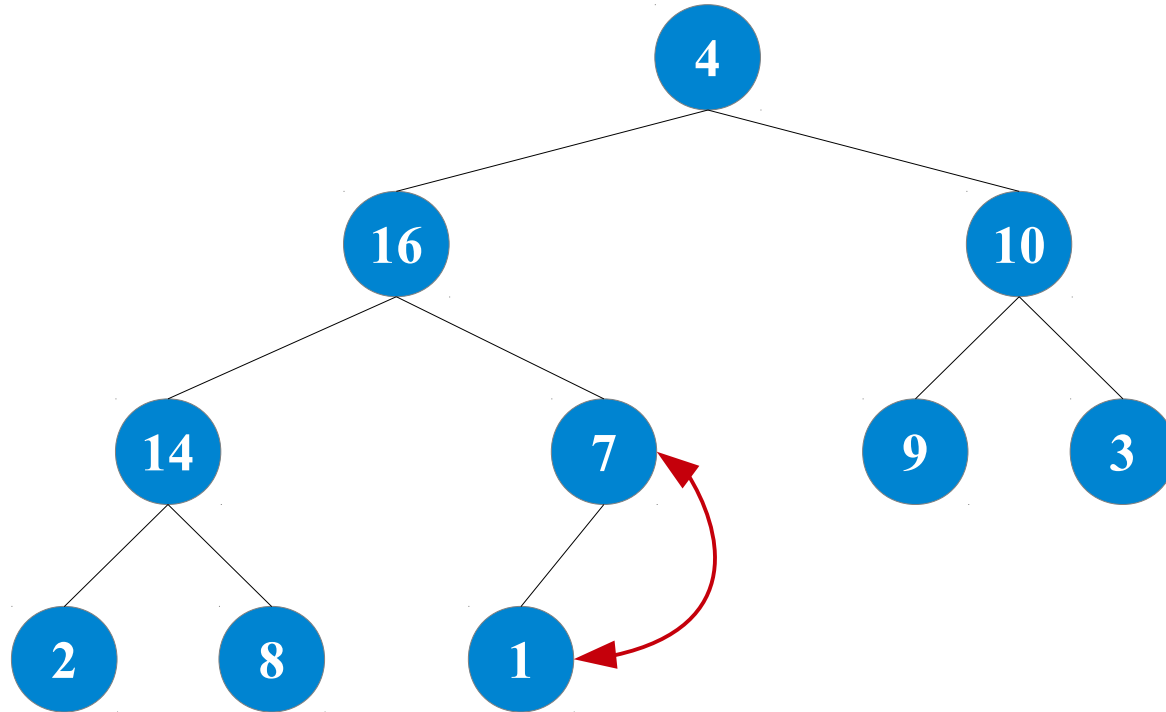
1	2	3	4	5	6	7	8	9	10
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Heap Building



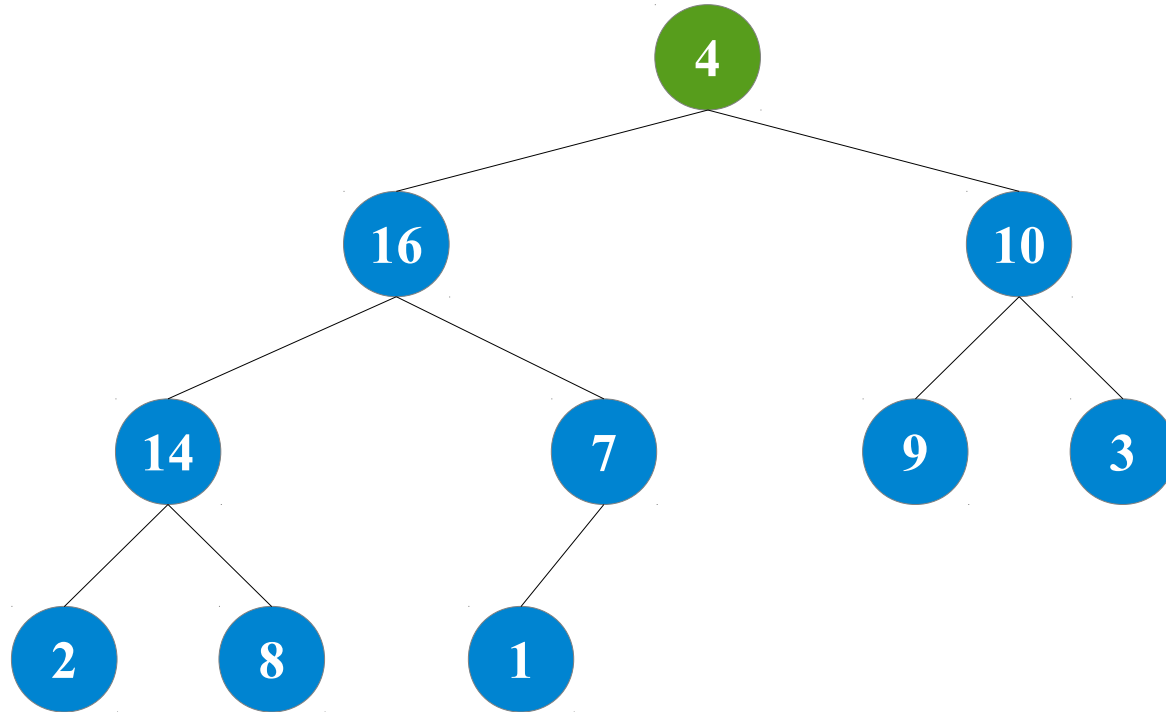
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Heap Building



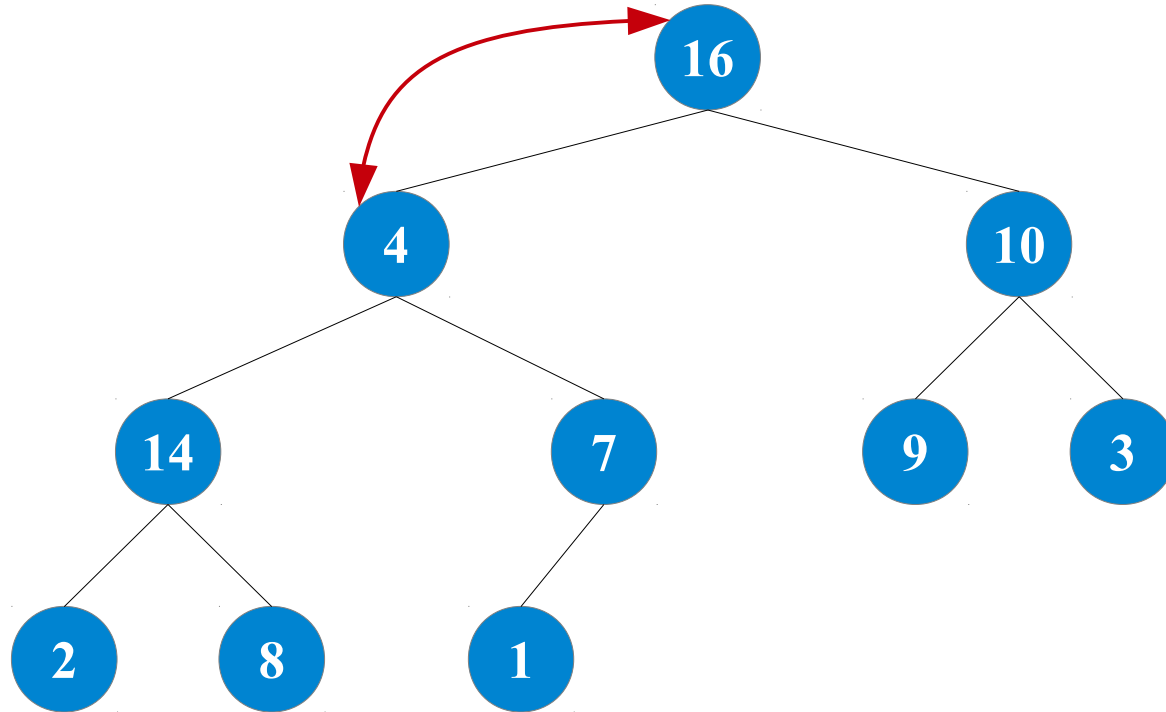
1	2	3	4	5	6	7	8	9	10
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Heap Building



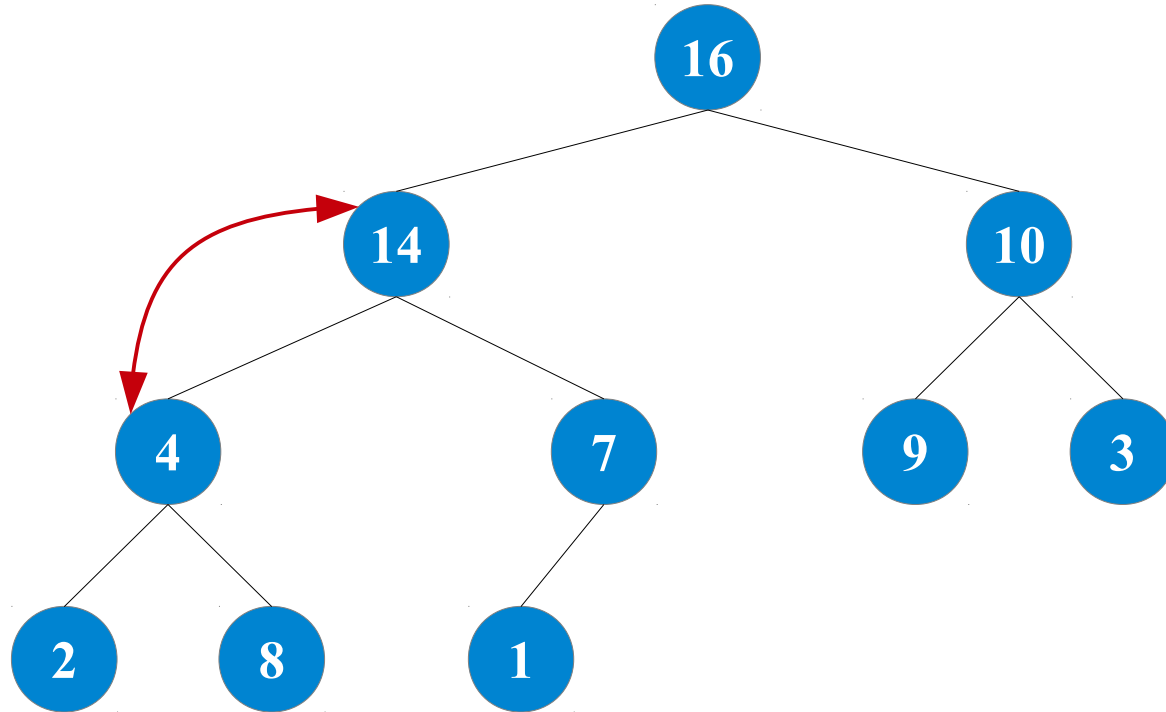
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Heap Building



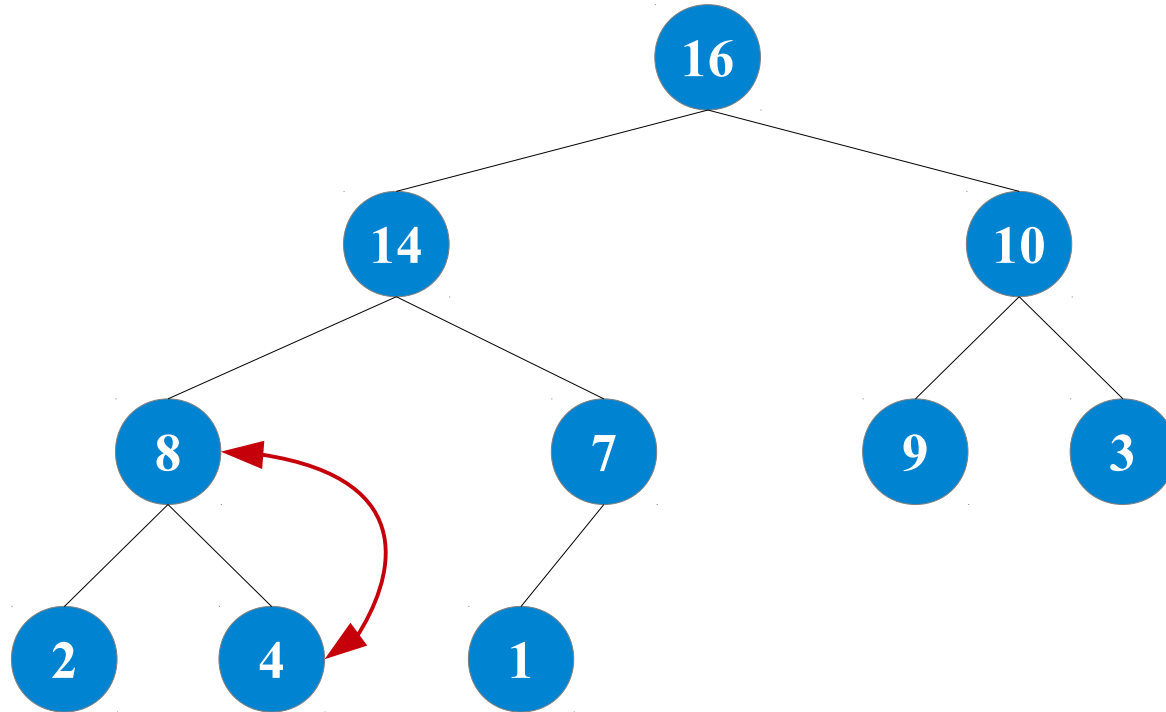
1	2	3	4	5	6	7	8	9	10
16	4	10	14	7	9	3	2	8	1

Heap Building



1	2	3	4	5	6	7	8	9	10
16	14	10	4	7	9	3	2	8	1

Heap Building



1	2	3	4	5	6	7	8	9	10
16	14	10	8	7	9	3	2	4	1

Build-Max-Heap Running Time

- Loose upper bound:
 - $n/2$ calls to Max-Heapify, each with time $\lg n$
 - $T(n) = O(n \lg n)$

- Tighter upper bound:

Number of nodes with height h

- $T(n) = O(n)$

$$T(n) = \sum_{h=0}^{\text{floor}(\lg n)} O(h) \left[\frac{n}{2^{h+1}} \right]$$

$$T(n) = O\left(n \sum_{h=0}^{\text{floor}(\lg n)} \frac{h}{2^h} \right)$$

$$\sum_{h=0}^{\infty} k x^k = \frac{x}{(1-x)^2} \quad \text{Why?} \quad \frac{d}{dx} \left(\sum_{k=0}^{\infty} x^k = \frac{1}{1-x} \right) \rightarrow \sum_{h=0}^{\infty} \frac{h}{2^h} = \frac{1/2}{(1-1/2)^2} = 2$$

$$T(n) = O(n)$$

Correctness

Loop Invariant

- A technique used to prove correctness of algorithms
- A property that is satisfied at each iteration of the loop, hence invariant.
- Show that it is satisfied at the beginning, during, and at the end of the loop

```
Build-MAX-HEAP(A)  
1  A.heap-size = A.length  
2  for i =  $\lfloor A.length / 2 \rfloor$  downto 1  
3    MAX-HEAPIFY(A, i)
```

Correctness

Invariant

At the start of each iteration of the loop, each node $i + 1, i + 2, \dots, n$ is the root of a Max-Heap.

Initialization

At the start, $i = \lfloor n / 2 \rfloor$. Each node $i + 1 \dots n$ is a leaf i.e. a root of a max-heap

```
Build-MAX-HEAP(A)
1  A.heap-size = A.length
2  for  $i = \lfloor A.length / 2 \rfloor$  downto 1
3    MAX-HEAPIFY(A, i)
```

Correctness

Invariant

At the start of each iteration of the loop, each node $i + 1, i + 1, \dots, n$ is the root of a Max-Heap.

Maintenance

Since the children of node i have higher indices (i.e. $2i$ and $2i + 1$), by the loop invariant they are already the roots of max-heaps. Since Max-Heapify maintains the max-heap property at node i , node i after the iteration is the root of a max-heap, maintaining the property for the next iteration.

```
Build-MAX-HEAP( $A$ )
1   $A.heap\text{-}size = A.length$ 
2  for  $i = \lfloor A.length / 2 \rfloor$  downto 1
3    MAX-HEAPIFY( $A, i$ )
```


Correctness

Invariant

At the start of each iteration of the loop, each node $i + 1, i + 1, \dots, n$ is the root of a Max-Heap.

Termination

At the end of the loop $i = 0$, and by Max-Heapify in the last iteration, node 1 is the root of a max-heap. Therefore, the invariant is satisfied and A now contains a max-heap.

```
Build-MAX-HEAP( $A$ )
1   $A.heap\text{-}size = A.length$ 
2  for  $i = \lfloor A.length / 2 \rfloor$  downto 1
3    MAX-HEAPIFY( $A, i$ )
```

Heapsort

- Given a bunch of unsorted numbers, if we build a Max-Heap out of them:
 - where is the maximum number now?
 - where should it be?

Heapsort

HEAPSORT(A)

1 **BUILD-MAX-HEAP**(A)

2 **for** $i = A.length$ **downto** 1

3 exchange $A[i]$ with $A[1]$

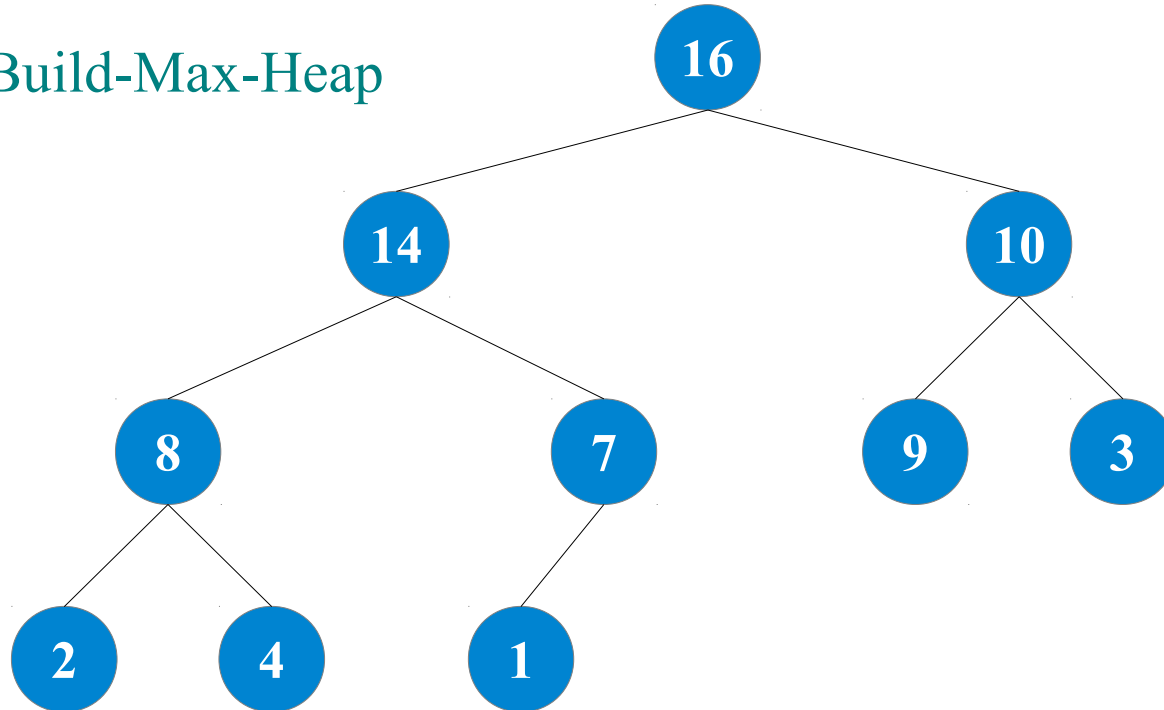
4 $A.heap-size$ --

5 **MAX-HEAPIFY**($A, 1$)

- Build a Max-Heap from the array \rightarrow put the maximum value at the front of A
- Put the max value in its right sorted place at the end and the value at the end in the root
- Heapify and repeat ...

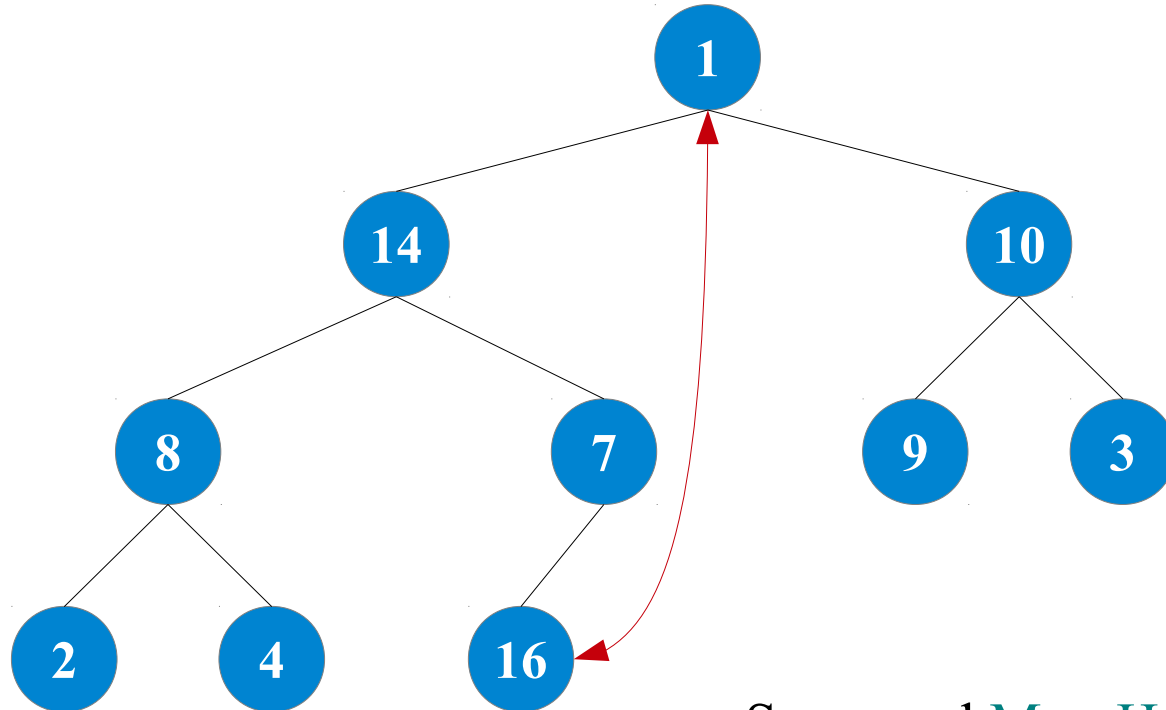
Heapsort

After calling Build-Max-Heap



1	2	3	4	5	6	7	8	9	10
16	14	10	8	7	9	3	2	4	1

Heapsort

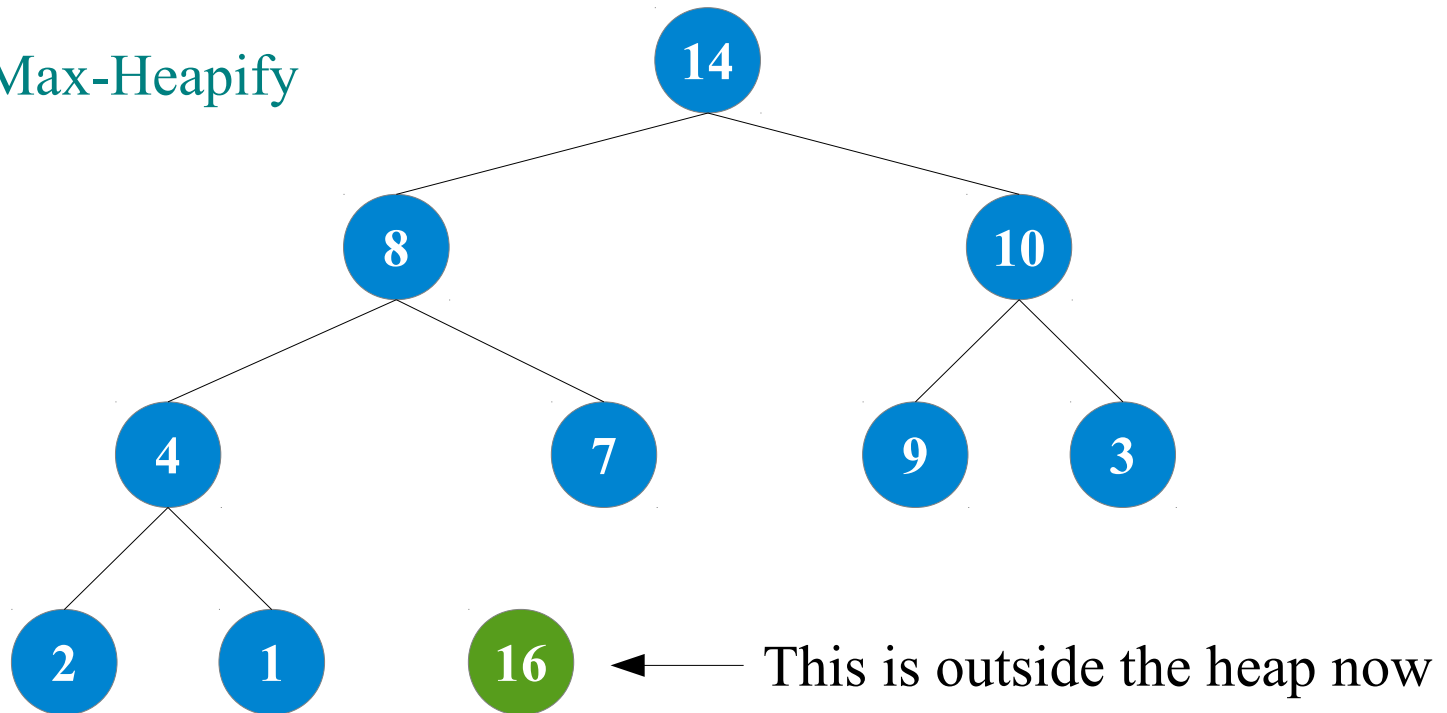


Swap and Max-Heapify

1	2	3	4	5	6	7	8	9	10
1	14	10	8	7	9	3	2	4	16

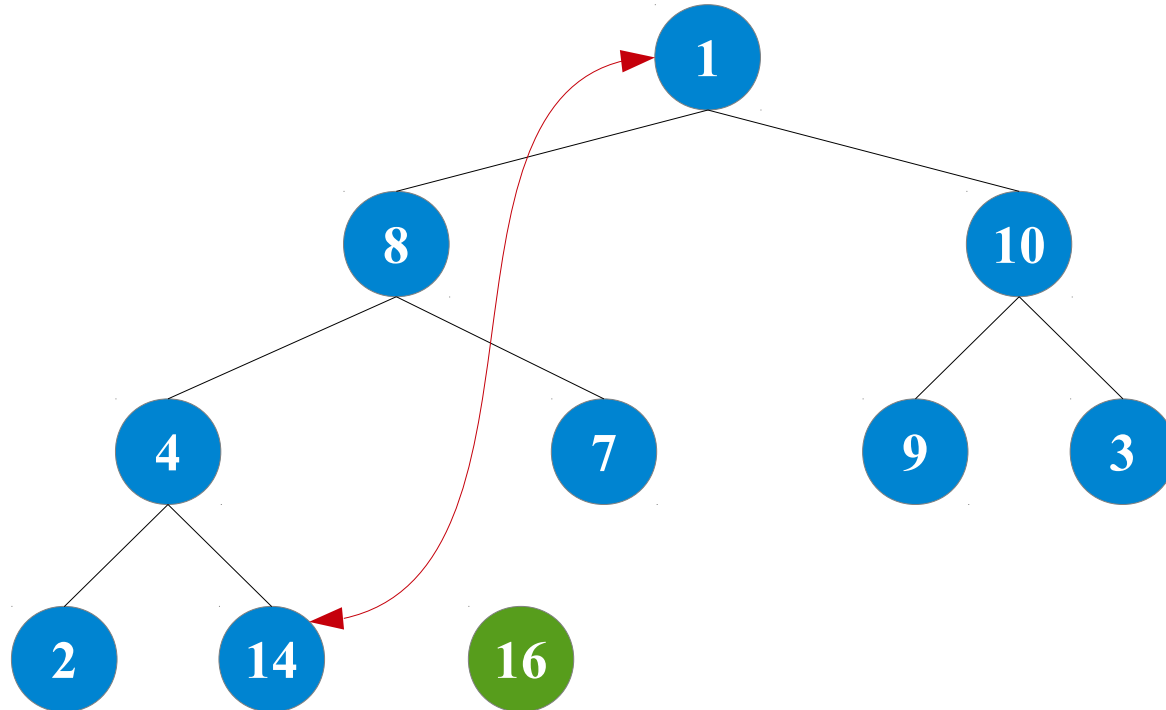
Heapsort

After calling Max-Heapify



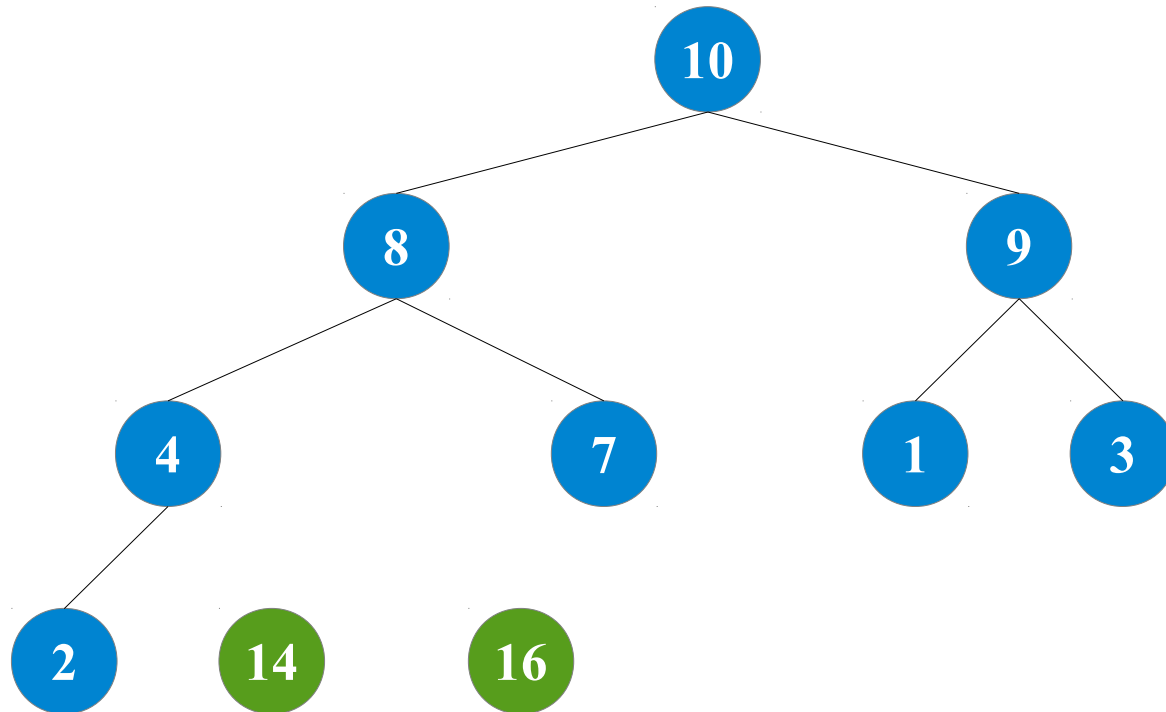
1	2	3	4	5	6	7	8	9	10
14	8	10	4	7	9	3	2	1	16

Heapsort



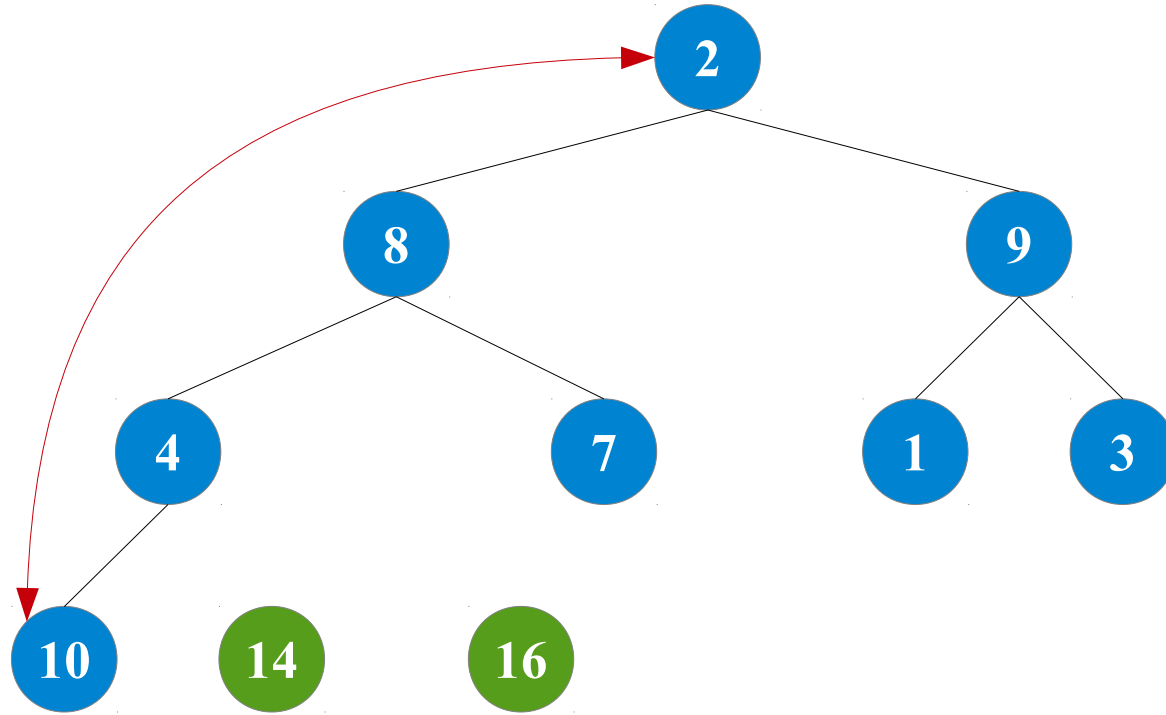
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Heapsort



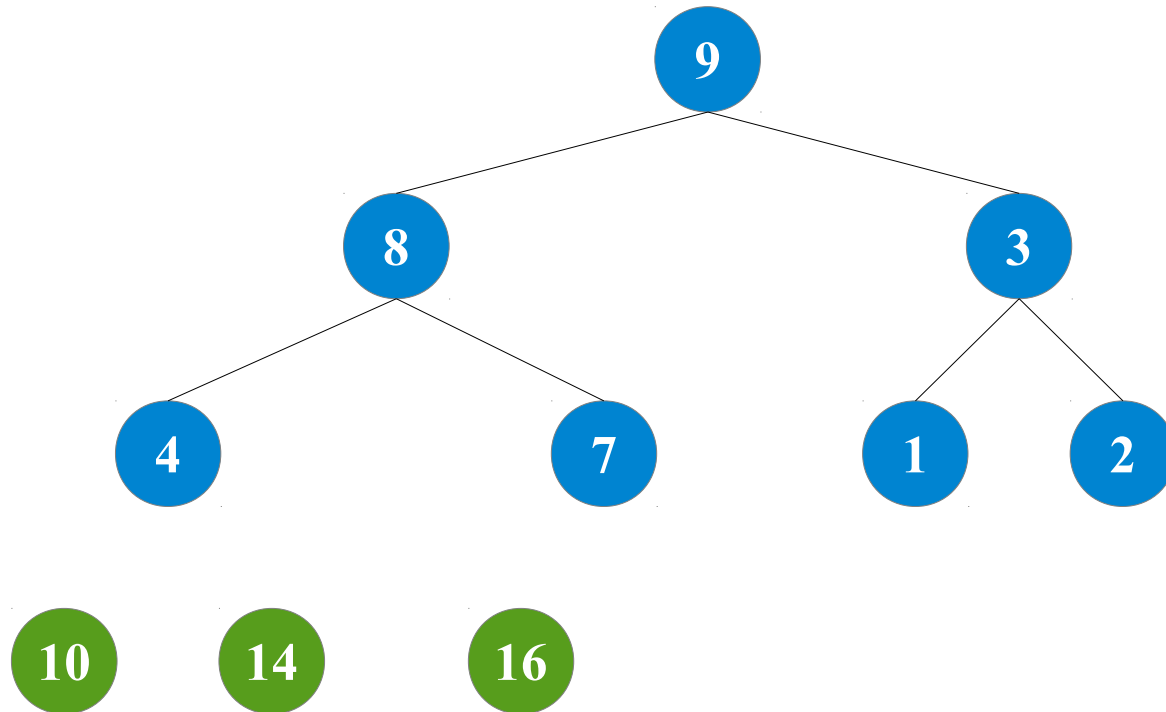
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Heapsort



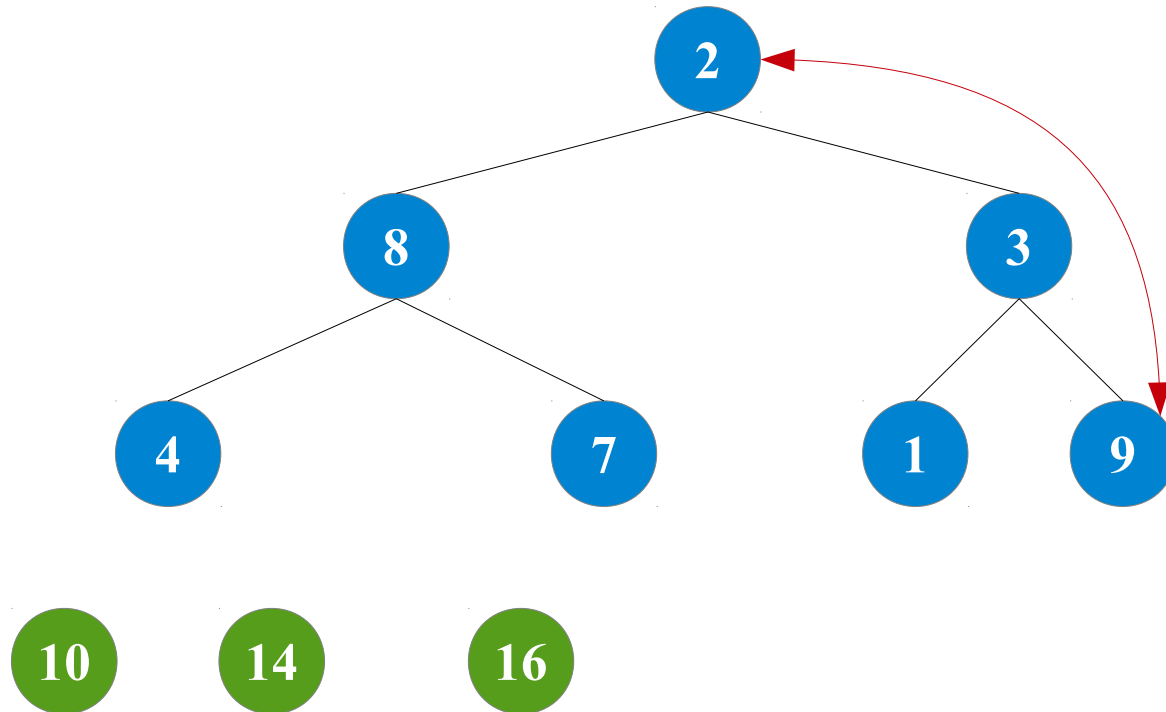
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Heapsort



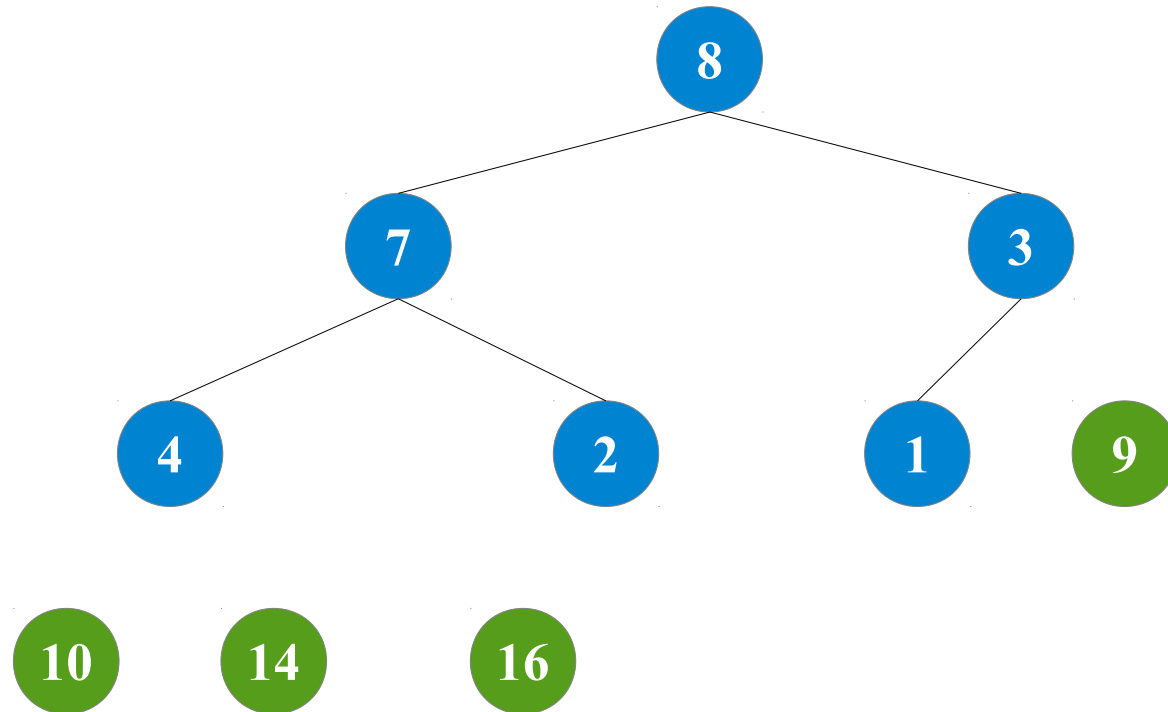
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Heapsort



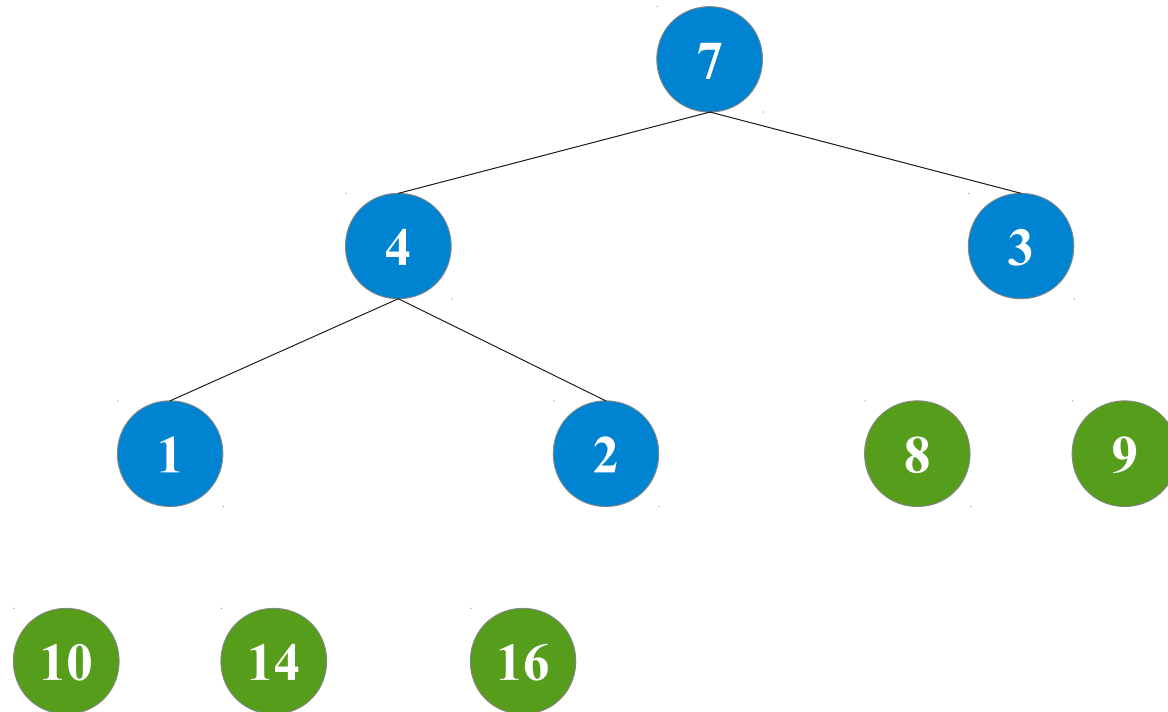
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2	8	3	4	7	1	9	10	14	16

Heapsort



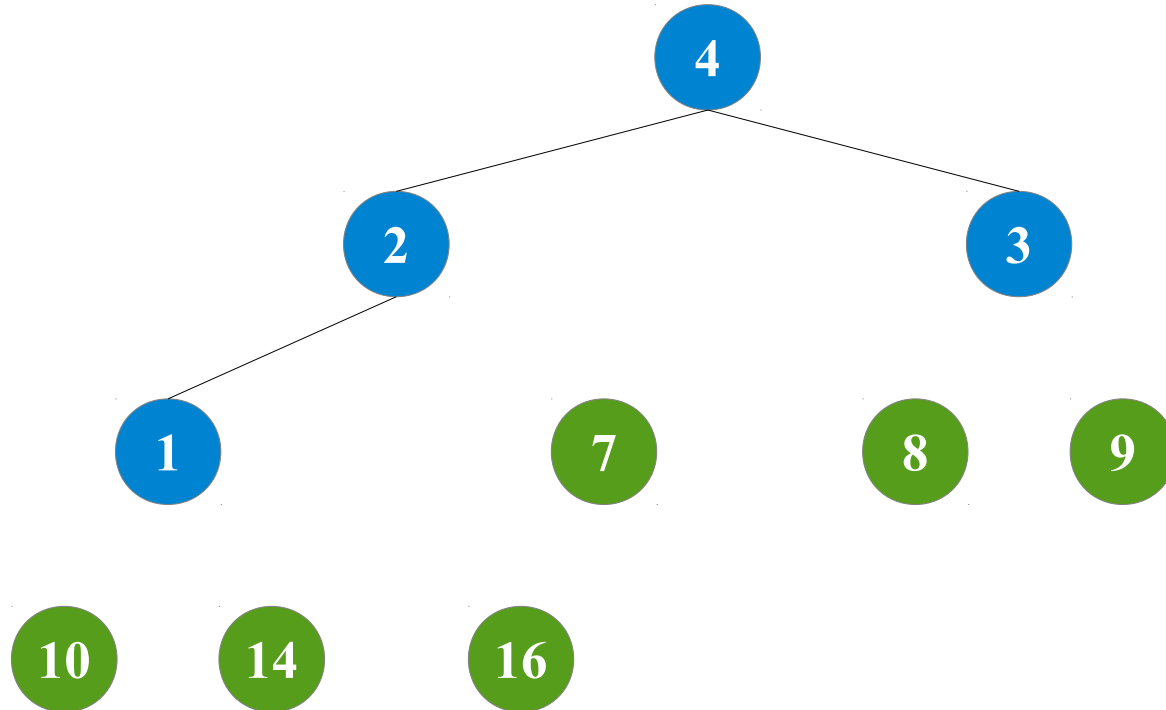
1	2	3	4	5	6	7	8	9	10
8	7	3	4	2	1	9	10	14	16

Heapsort



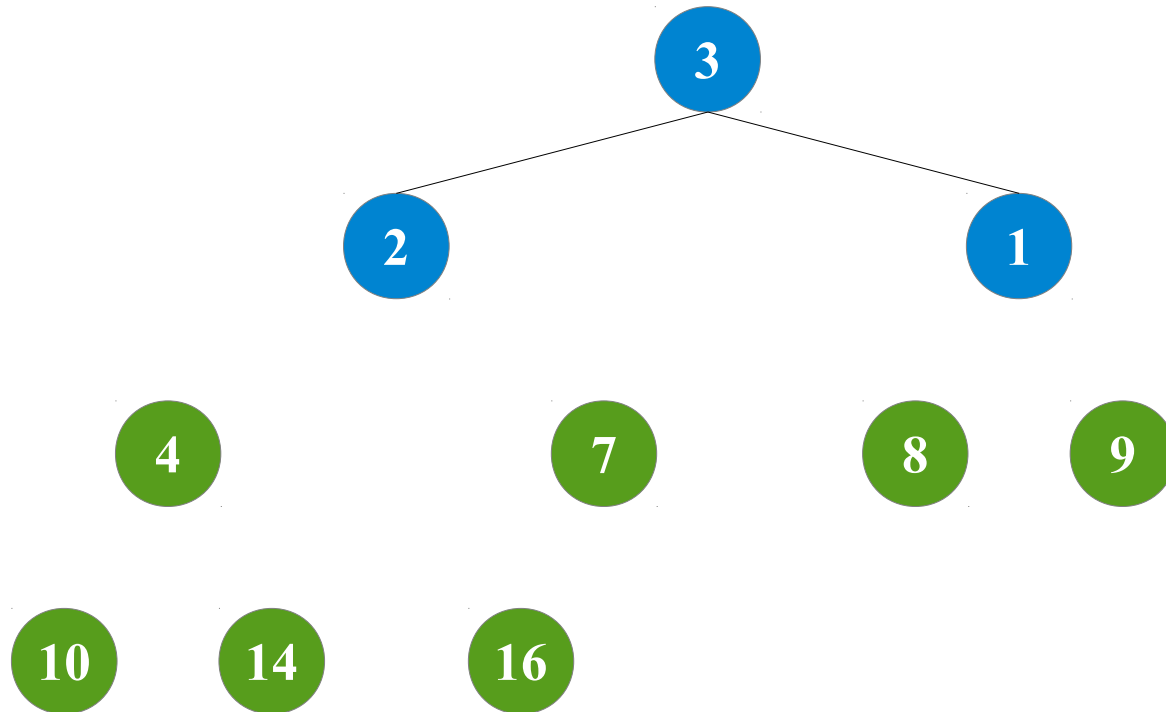
1	2	3	4	5	6	7	8	9	10
7	4	3	1	2	8	9	10	14	16

Heapsort



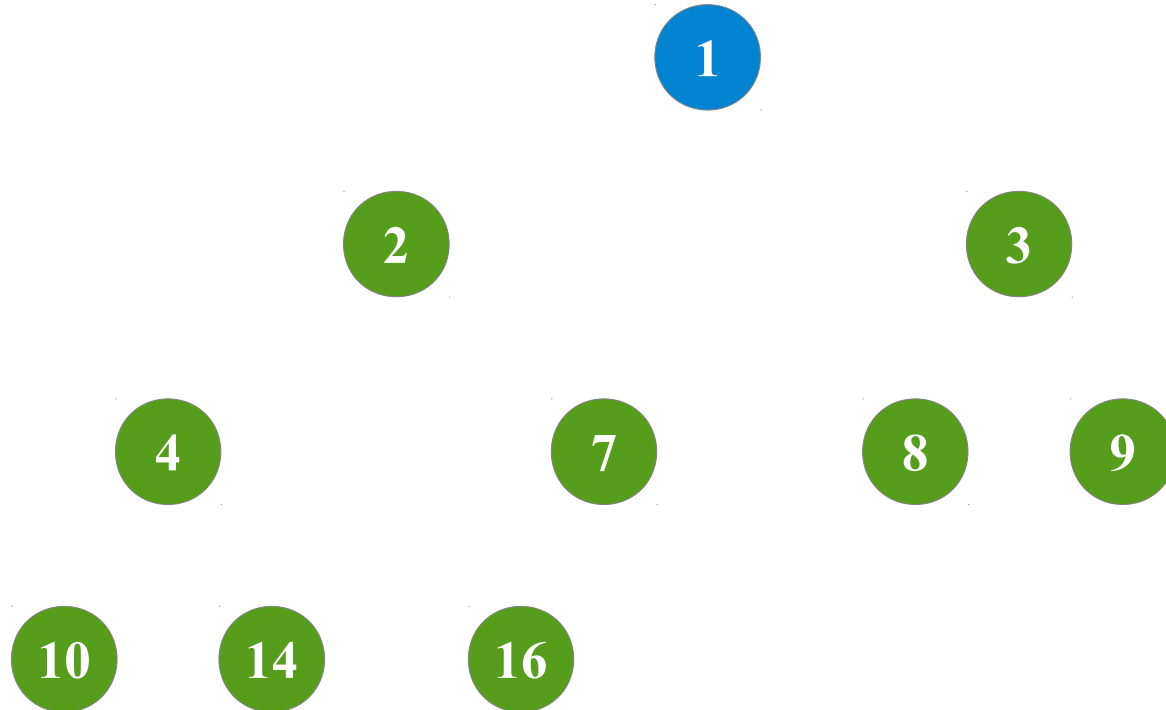
1	2	3	4	5	6	7	8	9	10
4	2	3	1	7	8	9	10	14	16

Heapsort



1	2	3	4	5	6	7	8	9	10
3	2	1	4	7	8	9	10	14	16

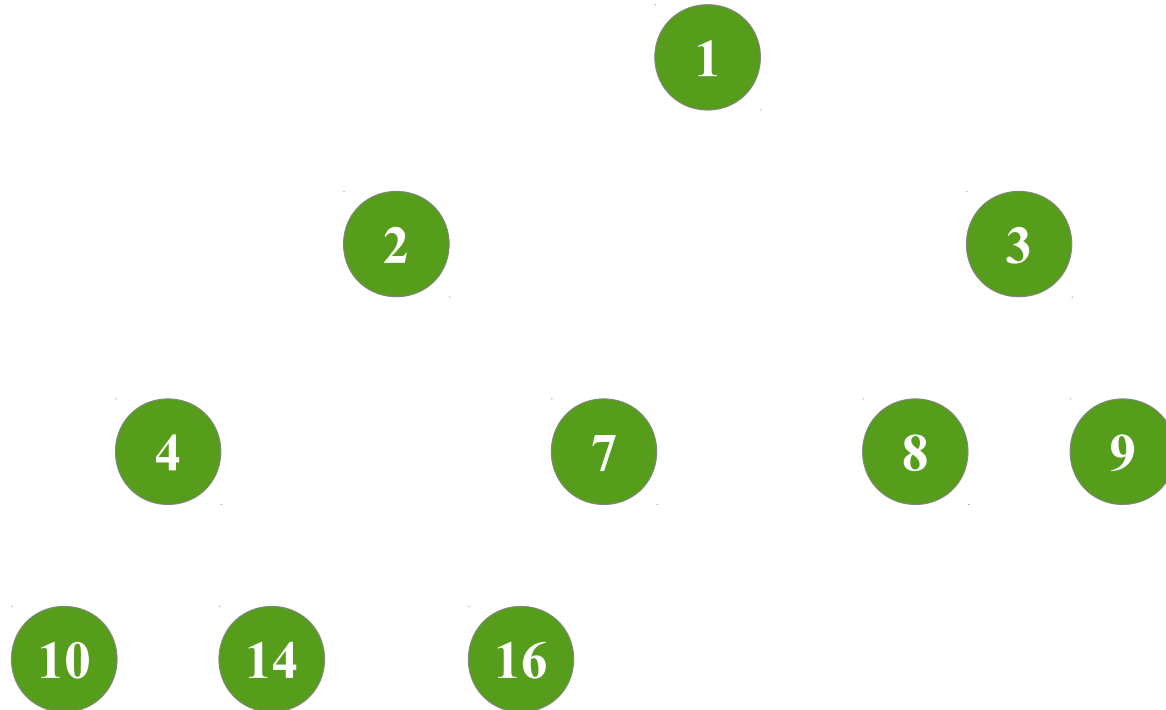
Heapsort



1 2 3 4 5 6 7 8 9 10

1	2	3	4	7	8	9	10	14	16
---	---	---	---	---	---	---	----	----	----

Heapsort



1	2	3	4	5	6	7	8	9	10
1	2	3	4	7	8	9	10	14	16

Heapsort Running time

- $T(n) = O(n)$ for Build-Max-Heap +
 n times $O(\lg n)$ for Max-Heapify
 $= O(n \lg n)$
- Space?
 - “in place” sorting $\Theta(1)$
- What was Mergesort and Insertion sort?

```
HEAPSORT(A)  
1  BUILD-MAX-HEAP(A)  
2  for i = A.length downto 1  
3    exchange A[i] with A[1]  
4    A.heap-size --  
5    MAX-HEAPIFY(A, i)
```

Priority Queues

- They are like **FIFO** (First-in First-out) Queues BUT depend on some **priority** value
- Element with **highest** priority goes out first, even if the last one inserted!
- Applications include:
 - Event-driven simulation
 - Job scheduler etc.
- How is it implemented?
- Read the book

Summary

- Heaps
 - Useful for building priority queues
- Heapsort
 - Sorts “in place” $\rightarrow \Theta(1)$ space
 - Worst case time $\Theta(n \lg n)$

Recap

- Heaps
- Heapsort
- Next:
 - Quicksort